Deep Networks

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Overfitting and Generalization

- p parameters, n datapoints, d dimensions
- Classical setting: $p \approx d$
- Modern neural networks: $p \gg nd$
 - Biggest neural networks today: > 1,000,000,000,000 parameters (1 trillion)
 - MNIST dataset: 60000 images, 28×28 pixels $\rightarrow nd \approx 47$ million
 - Note that it's possible for a network with $\approx nd$ parameters to "memorize" training dataset no generalization guarantee

Avoiding Overfitting

- Bagging
- Regularization
 - Regularized loss: $L_{\theta}(x, y) + \frac{\lambda}{2} \|\theta\|_2^2$
 - Taking the gradient wrt θ : $\nabla L_{\theta_{t-1}}(x, y) + \lambda \theta_{t-1}$
 - Gradient descent: $\theta_t \leftarrow \theta_{t-1} \eta(\nabla L_{\theta_{t-1}}(x, y) + \lambda \theta_{t-1})$
 - Equivalently: $\theta_t \leftarrow (1 \eta \lambda) \theta_{t-1} \eta \nabla L_{\theta_{t-1}}(x, y)$
 - Sometimes called *weight decay* in neural networks
- Data augmentation

Data Augmentation





• But be careful! (6 becomes 9 when rotated)

Early Stopping



Dropout

- Keep each node w.p. p > 0 when training (independent for each point)
- (Draw network, draw dropped out version)
- Common hyperparameters: 0.5 for hidden nodes, 0.8 for inputs
- Consider input to layer 2: $z^{(2)} = W^{(2)}h^{(1)} + b^{(2)}$
 - Since only p fraction of $h^{(1)}$'s are kept (in expectation), must scale up by 1/p
 - (Draw $h^{(1)}$ layer, with mask and scaling)
- Test time: no dropout, no scaling
 - This is called inverted dropout (more common)
 - Otherwise, scale at test time instead

Normalization

- Normalize features before training
- Compute mean: $\mu = \frac{1}{n} \sum X_i$
- Recenter data around mean: $X_i \leftarrow X_i \mu$
- Compute variance of each coordinate: $\sigma_j^2 = \frac{1}{n} \sum X_{ij}$
- Rescale data in each coordinate: $X_{ij} \leftarrow X_{ij}/\sigma_j$
- (Draw transformation)

Batch Normalization

- $z^{(i)} = W^{(i)}h^{(i-1)} + b^{(i)}$
- $\bullet \ h^{(i)} = f\bigl(z^{(i)}\bigr)$
- (draw)
- Normalize the coordinates of $z^{(i)}$ over each minibatch
 - Debate: normalize $z^{(i)}$ or $h^{(i)}$?
- Add scale and shift learnable parameters
- Apply to each neuron individually

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1...m}\}$; Parameters to be learned: γ, β **Output:** $\{y_i = BN_{\gamma,\beta}(x_i)\}$

$$\begin{split} \mu_{\mathcal{B}} &\leftarrow \frac{1}{m} \sum_{i=1}^{m} x_{i} & // \text{ mini-batch mean} \\ \sigma_{\mathcal{B}}^{2} &\leftarrow \frac{1}{m} \sum_{i=1}^{m} (x_{i} - \mu_{\mathcal{B}})^{2} & // \text{ mini-batch variance} \\ \widehat{x}_{i} &\leftarrow \frac{x_{i} - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^{2} + \epsilon}} & // \text{ normalize} \\ y_{i} &\leftarrow \gamma \widehat{x}_{i} + \beta \equiv \text{BN}_{\gamma,\beta}(x_{i}) & // \text{ scale and shift} \end{split}$$

Layer Normalization

- Batchnorm: Average within each neuron, over a batch
- Layernorm: Average within each layer, over single datapoints
- (Draw)

Optimization

- First-order methods: things which use only first derivative info
- Second-order methods: things which use second derivative info
 - Take more memory, time per step, but fewer steps. Less popular in practice.

Standard First-Order Methods

- Batch gradient descent
 - $\theta \leftarrow \theta \eta \cdot \frac{1}{n} \sum_{i=1}^{n} \nabla_{\theta} \ell_{\theta}(x_i, y_i)$
 - Attempts to estimate $E_{(x,y)\sim D}[\nabla_{\theta}\ell_{\theta}(x_i, y_i)]$
- Stochastic gradient descent
 - $\theta \leftarrow \theta \eta \cdot \nabla_{\theta} \ell_{\theta}(x_i, y_i)$
 - Pick a random example, take a step. Or instead of random: shuffle dataset, go over them in order. Reshuffle after each epoch.
 - Epoch: Going over the entire dataset once
- Minibatch stochastic gradient descent
 - $\theta \leftarrow \theta \eta \cdot \frac{1}{|B|} \sum_{i \in B} \nabla_{\theta} \ell_{\theta}(x_i, y_i)$
 - Minibatch size can be 64, 128, 256, etc.

Challenges

- How to choose η ?
- Learning rate schedules don't adapt to data
- Different learning rates for different coordinates?

Momentum

- Keep memory of previous gradient step
- Let $\gamma < 1$ (say = 0.9)

•
$$v_t = \gamma v_{t-1} + (1 - \gamma)\eta \cdot \frac{1}{|B|} \sum_{i \in B} \nabla_{\theta_{t-1}} \ell_{\theta_{t-1}}(x_i, y_i)$$

- New step: weighted sum of old step and current gradient
- $\theta_t \leftarrow \theta_{t-1} v_t$
- $v_t = 0.1g_t + 0.1 \cdot 0.9g_{t-1} + 0.1 \cdot 0.9g_{t-2} + \cdots$
 - Total coefficient $1 \gamma^t$
- Variant: Nesterov momentum



Adaptive Learning Rates

- Change LR for each parameter over course of optimization, based on how "important" each parameter seems
 - If a coordinate has lots of updates or big updates, lower LR for parameter
 - If a coordinate has few updates or large updates, bigger LR for parameter
- Let $g_t \in \mathbf{R}^p$ be the (estimate of) gradient at time t
- SGD: $\theta_{t,i} \leftarrow \theta_{t-1,i} \eta g_{t,i}$
- Additionally, define $G_{t,i} = \sum_{j=1}^{t} g_{j,i}^2$ (sum of squared gradients)
- AdaGrad: $\theta_{t,i} \leftarrow \theta_{t-1,i} \frac{\eta}{\sqrt{G_{t,i}+\varepsilon}}g_{t,i}$
 - ε is a small number
 - Problem: learning rate is penalized "forever," could become tiny

RMSProp

- Previously $G_{t,i} = \sum_{j=1}^{t} g_{j,i}^2$
- Instead, use "momentum" on $G_{t,i}$
- $G_{t,i} = 0.9G_{t-1,i} + 0.1g_{t,i}^2$
 - Replace sum of squared gradients with a weighted sum
 - Will "forget" old gradients over time

• RMSProp:
$$\theta_{t,i} \leftarrow \theta_{t-1,i} - \frac{\eta}{\sqrt{G_{t,i}+\varepsilon}} g_{t,i}$$

Adam

- Use momentum and RMSProp at the same time
 - Plus a bias correction
- $\beta_1, \beta_2, \varepsilon$ hyperparameters • $\beta_1 = 0.9, \beta_2 = 0.999, \varepsilon = 10^{-8}$
- $m_{t,i} = \beta_1 m_{t-1,i} + (1 \beta_1) g_{t,i}$ (momentum)
- $v_{t,i} = \beta_2 v_{t-1,i} + (1 \beta_2) g_{t,i}^2$ (RMSProp)

•
$$\widehat{m}_{t,i} = \frac{m_{t,i}}{1 - \beta_1^t}, \ \widehat{v}_{t,i} = \frac{v_{t,i}}{1 - \beta_2^t}$$

• $\theta_{t,i} \leftarrow \theta_{t-1,i} - \frac{\eta}{\sqrt{\widehat{v}_{t,i} + \varepsilon}} \widehat{m}_{t,i}$