

CS480/680: Intro to ML

Lecture 11: Bagging and Boosting



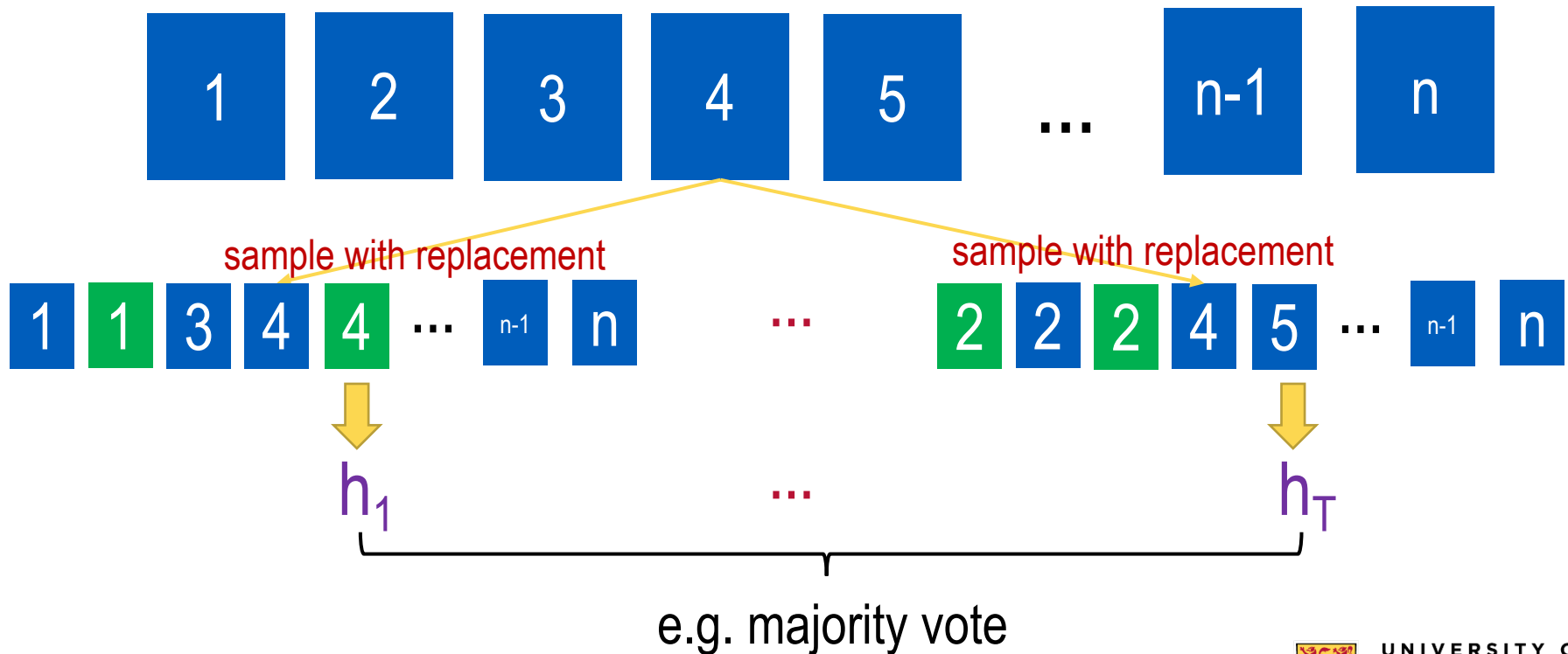
“Adults do not need to choose”

- Which algorithm to use for my problem?
- Cheap answers
 - Deep learning, but then which architecture?
 - I don't know; whatever my boss tells me
 - Whatever I can find in *scikit-learn*
 - I try many and **pick** the “best”
- Why don't we combine a few algs? But how?



Bootstrap Aggregating (Breiman '96)

- Can't afford to have many **independent** training sets
- Bootstrapping!



Bagging for Regression

- Simply average the outputs of h_t , each trained on a bootstrapped training set
- With T independent h_t , averaging would reduce variance by a factor of T

When Bagging Works

- Bagging is essentially averaging
- Beneficial if base classifiers have high variance (instable); e.g., performance changes a lot if training set is slightly perturbed
- Like decision trees but not k-NNs

Randomizing Output (Breiman'00)

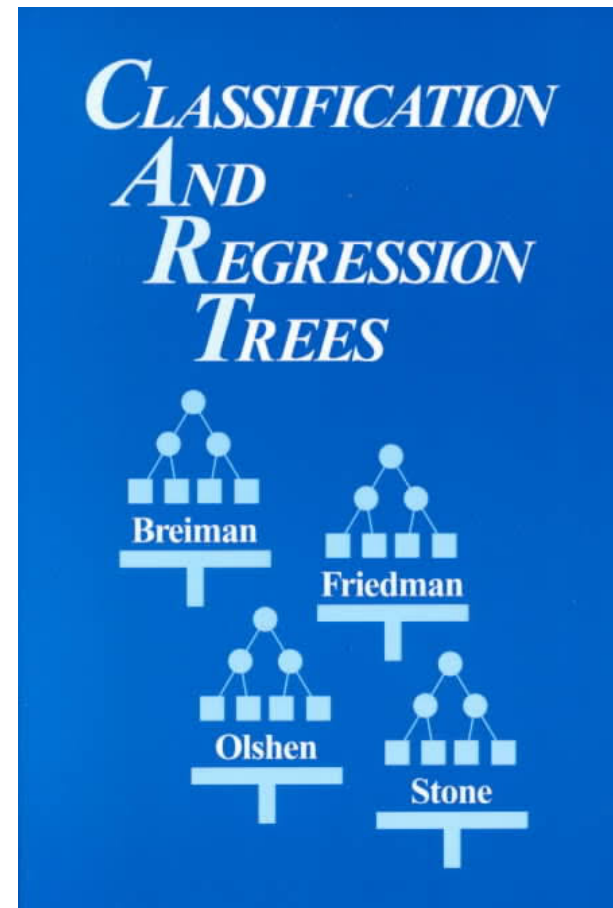
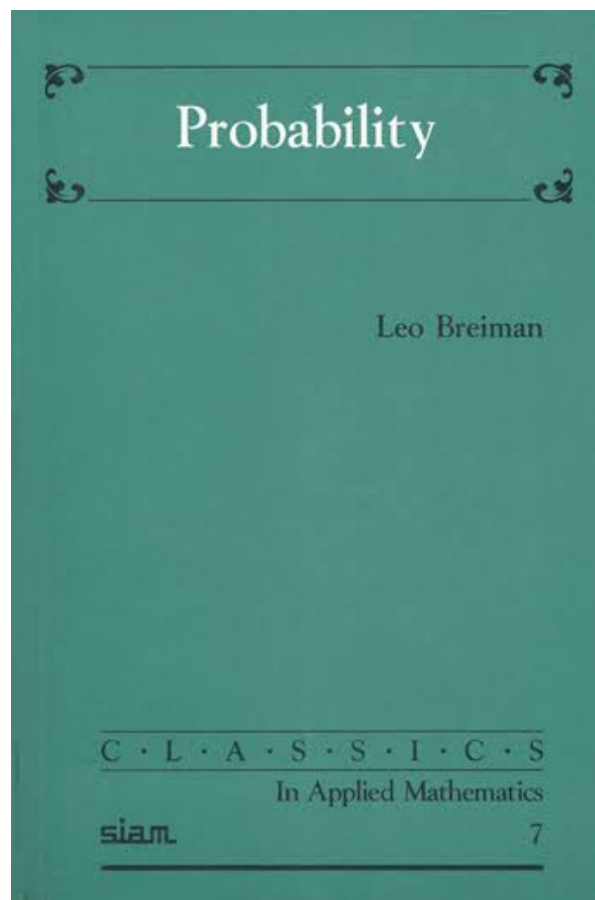
- For regression, add small Gaussian noise to each y_i (leaving x_i untouched)
- Train many h_t and average their outputs
- For classification
 - Use one-hot encoding and reduce to regression
 - Randomly flip a small proportion of labels in training set
- Train many h_t and majority vote

Random Forest (Breiman'01)

- A collection of tree-structured classifiers $\{h(x; \Theta_t), t=1, \dots, T\}$, where Θ_t are iid random vectors
- Bagging: random samples
- Random feature split
- Both



Leo Breiman (1928-2005)



Boosting

- Given many classifiers h_t , each slightly better than random guessing
- Is it possible to construct a classifier with nearly optimal accuracy?
- Yes! First shown by Schapire (1990)

The Power of Majority

if $\epsilon \geq 1/2 - 1/p(n, s)$ then return **WeakLearn**(δ, EX)

$\alpha \leftarrow g^{-1}(\epsilon)$

$EX_1 \leftarrow EX$

$h_1 \leftarrow \text{Learn}(\alpha, \delta/5, EX_1)$

$\tau_1 \leftarrow \epsilon/3$

let \hat{a}_1 be an estimate of $a_1 = \Pr_{v \in D}[h_1(v) \neq c(v)]$:

choose a sample sufficiently large that $|a_1 - \hat{a}_1| \leq \tau_1$ with probability $\geq 1 - \delta/5$

if $\hat{a}_1 \leq \epsilon - \tau_1$ then return h_1

defun $EX_2()$

{ flip coin

if *heads*, return the first instance v from EX for which $h_1(v) = c(v)$

else return the first instance v from EX for which $h_1(v) \neq c(v)$ }

$h_2 \leftarrow \text{Learn}(\alpha, \delta/5, EX_2)$

$\tau_2 \leftarrow (1 - 2\alpha)\epsilon/8$

let \hat{e} be an estimate of $e = \Pr_{v \in D}[h_2(v) \neq c(v)]$:

choose a sample sufficiently large that $|e - \hat{e}| \leq \tau_2$ with probability $\geq 1 - \delta/5$

if $\hat{e} \leq \epsilon - \tau_2$ then return h_2

defun $EX_3()$

{ return the first instance v from EX for which $h_1(v) \neq h_2(v)$ }

$h_3 \leftarrow \text{Learn}(\alpha, \delta/5, EX_3)$

defun $h(v)$

{ $b_1 \leftarrow h_1(v), b_2 \leftarrow h_2(v)$

if $b_1 = b_2$ then return b_1

else return $h_3(v)$ }

return h

(Schapire, 1990)

1. Call **EX** m times to generate a sample $S = \{(x_1, l_1), \dots, (x_m, l_m)\}$.
To each example (x_j, l_j) in S corresponds a weight w_j and count r_j .
Initially, all weights are $1/m$ and all counts are zero.

2. Find a (small) k that satisfies

$$\sum_{i=\lfloor k/2 \rfloor}^k \binom{k}{i} (1/2 - \gamma)^i (1/2 + \gamma)^{k-i} < \frac{1}{m}$$

(For example, any $k > 1/(2\gamma^2) \ln(m/2)$ is sufficient.)

3. Repeat the following steps for $i = 1 \dots k$.

(a) repeat the following steps for $l = 1 \dots (1/\lambda) \ln(2k/\delta)$

or until a weak hypothesis is found.

i. Call **WeakLearn**, referring it to **FiltEX** as its source of examples,
and save the returned hypothesis as h_i .

ii. Sum the weights of the examples on which $h_i(x_j) \neq l_j$.

If the sum is smaller than $1/2 - \gamma$

then declare h_i a weak hypothesis and exit the loop.

(b) Increment r_j by one for each example on which $h_i(x_j) = l_j$.

(c) Update the weights of the examples according to $w_j = \alpha_{r_j}^+$,
 α_i^+ is defined in Equation (1).

(d) Normalize the weights by dividing each weight by $\sum_{j=1}^m w_j$.

4. Return as the final hypothesis, h_M , the majority vote over h_1, \dots, h_k .

Subroutine **FiltEX**

1. choose a real number x uniformly at random in the range $0 \leq x < 1$.

2. Perform a binary search for the index j for which

$$\sum_{i=1}^{j-1} w_i \leq x < \sum_{i=1}^j w_i$$

($\sum_{i=1}^0 w_i$ is defined to be zero.)

3. Return the example (x_j, l_j)

(Freund, 1995)



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Hedging (Freund & Schapire'97)

Algorithm Hedge(β)

Parameters: $\beta \in [0, 1]$

initial weight vector $\mathbf{w}^1 \in [0, 1]^N$ with $\sum_{i=1}^N w_i^1 = 1$

number of trials T

Do for $t = 1, 2, \dots, T$

1. Choose allocation

$$\mathbf{p}^t = \frac{\mathbf{w}^t}{\sum_{i=1}^N w_i^t}$$

2. Receive loss vector $\ell^t \in [0, 1]^N$ from environment.
3. Suffer loss $\mathbf{p}^t \cdot \ell^t$.
4. Set the new weights vector to be

$$w_i^{t+1} = w_i^t \beta^{\ell_i^t}$$



What Guarantee?

of rounds # of experts total loss of **best** expert

your total loss

$$\sum_{t=1}^T \mathbf{p}^t \cdot \ell^t \leq \frac{\ln N - \ln \beta \cdot \min_{i=1, \dots, N} \sum_{t=1}^T \ell_i^t}{1 - \beta}$$

goes to 0 as $T \rightarrow \text{inf}$

choose beta appropriately

$$\frac{1}{T} \sum_{t=1}^T \mathbf{p}^t \cdot \ell^t$$

$$\min_{i=1, \dots, N} \frac{1}{T} \sum_{t=1}^T \ell_i^t$$

$$+ \sqrt{\frac{2 \ln N}{T} \cdot \min_{i=1, \dots, N} \frac{1}{T} \sum_{t=1}^T \ell_i^t + \frac{\ln N}{T}}$$

Adaptive Boost (Freund & Schapire '97)

Input: sequence of N labeled examples $\langle (x_1, y_1), \dots, (x_N, y_N) \rangle$
distribution D over the N examples
weak learning algorithm **WeakLearn**
integer T specifying number of iterations

Initialize the weight vector: $w_i^1 = D(i)$ for $i = 1, \dots, N$.

Do for $t = 1, 2, \dots, T$

1. Set

$$\mathbf{p}^t = \frac{\mathbf{w}^t}{\sum_{i=1}^N w_i^t}$$

2. Call **WeakLearn**, providing it with the distribution \mathbf{p}^t ; get back a hypothesis $h_t: X \rightarrow [0, 1]$.

3. Calculate the error of h_t : $\varepsilon_t = \sum_{i=1}^N p_i^t |h_t(x_i) - y_i|$.

4. Set $\beta_t = \varepsilon_t / (1 - \varepsilon_t)$.

5. Set the new weights vector to be

$$w_i^{t+1} = w_i^t \beta_t^{1 - |h_t(x_i) - y_i|}$$

Output the hypothesis

$$h_f(x) = \begin{cases} 1 & \text{if } \sum_{t=1}^T (\log 1/\beta_t) h_t(x) \geq \frac{1}{2} \sum_{t=1}^T \log 1/\beta_t \\ 0 & \text{otherwise.} \end{cases}$$

Given: $(x_1, y_1), \dots, (x_m, y_m)$; $x_i \in \mathcal{X}, y_i \in \{-1, +1\}$

Initialize $D_1(i) = 1/m$.

For $t = 1, \dots, T$:

- Train weak learner using distribution D_t .
- Get weak hypothesis $h_t: \mathcal{X} \rightarrow \mathbb{R}$.
- Choose $\alpha_t \in \mathbb{R}$.
- Update:

$$D_{t+1}(i) = \frac{D_t(i) \exp(-\alpha_t y_i h_t(x_i))}{Z_t}$$

where Z_t is a normalization factor (chosen so that D_{t+1} will be a distribution).

Output the final hypothesis:

$$H(x) = \text{sign} \left(\sum_{t=1}^T \alpha_t h_t(x) \right).$$

(Schapire & Singer, 1999)

Look Closely

Initialize the weight vector: $w_i^1 = D(i)$ for $i = 1, \dots, N$.

Do for $t = 1, 2, \dots, T$

1. Set

$$h_f(x) = \begin{cases} 1 & \text{if } \sum_{t=1}^T \left(\log \frac{1}{\beta_t} \right) \cdot h_t(x) \geq \frac{1}{2} \sum_{t=1}^T \log \frac{1}{\beta_t} \\ 0 & \text{otherwise} \end{cases}$$

$$\mathbf{p}^t = \frac{\mathbf{w}^t}{\sum_{i=1}^N w_i^t}$$

bigger ε_t , bigger β_t ,
smaller coefficient

can optimize

2. Call **WeakLearn**, providing it with the distribution \mathbf{p}^t ; get back a hypothesis $h_t: X \rightarrow [0, 1]$.

3. Calculate the error of h_t : $\varepsilon_t = \sum_{i=1}^N p_i^t |h_t(x_i) - y_i|$.

$y = 1$ or 0
expected error of h

4. Set $\beta_t = \varepsilon_t / (1 - \varepsilon_t)$. adaptive

5. Set the new weights vector to be

when $w_i^t = 0$?

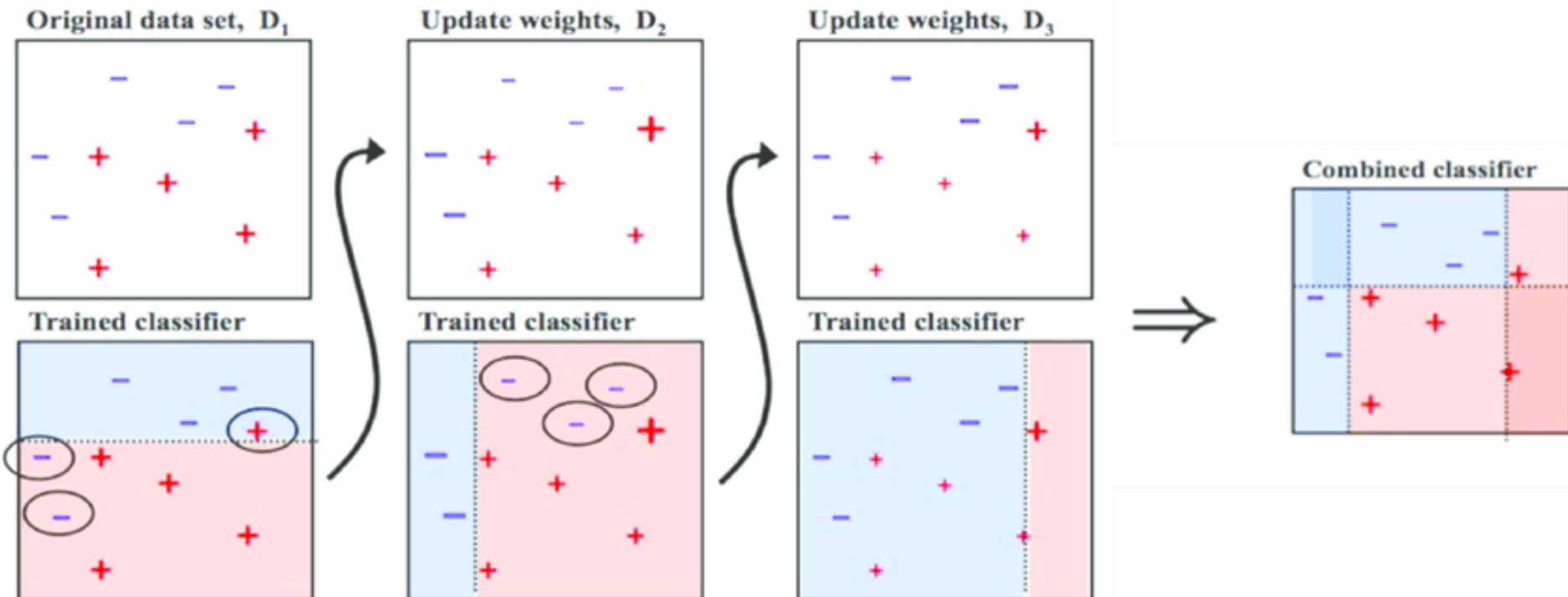
if $\varepsilon_t \leq \frac{1}{2}$

discount

$$w_i^{t+1} = w_i^t \beta_t^{1 - |h_t(x_i) - y_i|}$$

$h(x)$ closer to y ,
bigger exponent,

Does It Work?



Exponential decay of ... training error

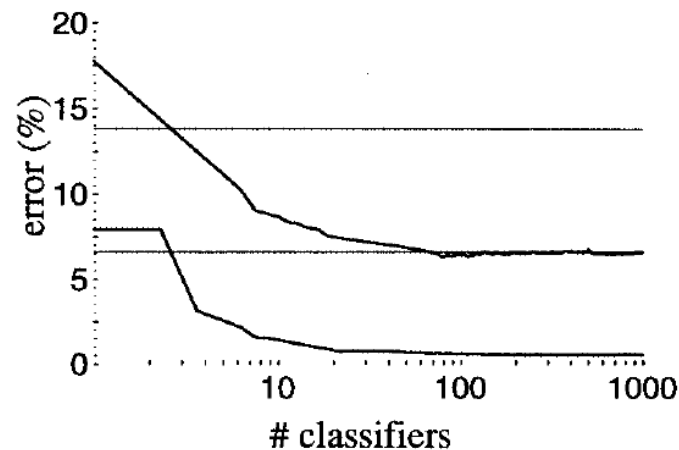
$$\underbrace{\Pr_{i \sim D}[h_f(x_i) \neq y_i]}_{\text{training error!}} \leq 2^{\underbrace{T}_{\text{\# of weak classifiers}}} \prod_{t=1}^T \sqrt{\underbrace{\epsilon_t(1 - \epsilon_t)}_{\text{slightly smaller than } \frac{1}{2}}}$$

$$\boxed{\epsilon_t \leq \frac{1}{2} - \gamma} \Rightarrow \leq \exp(-2T\gamma^2)$$

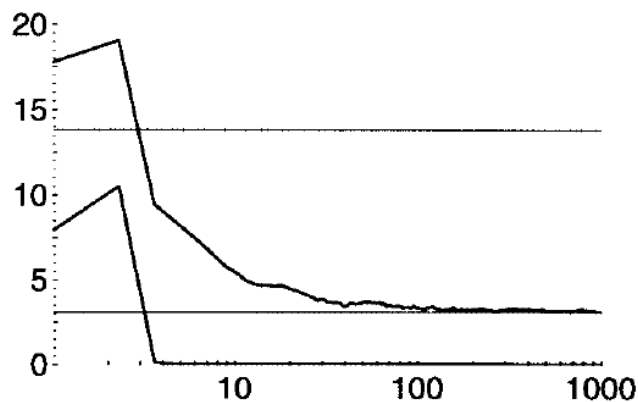
- Basically a form of gradient descent to minimize exponential loss: $\sum_i e^{-y_i h(x_i)}$, h in conic hull of h_t 's
- Overfitting? Use simple base classifiers (e.g., decision stumps)

Will Adaboost Overfit?

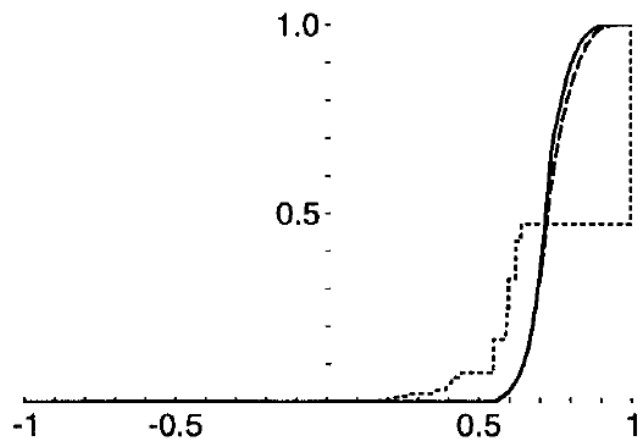
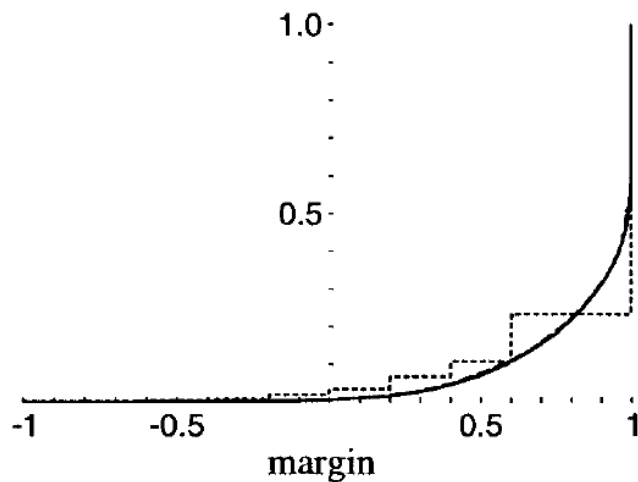
Bagging



Boosting



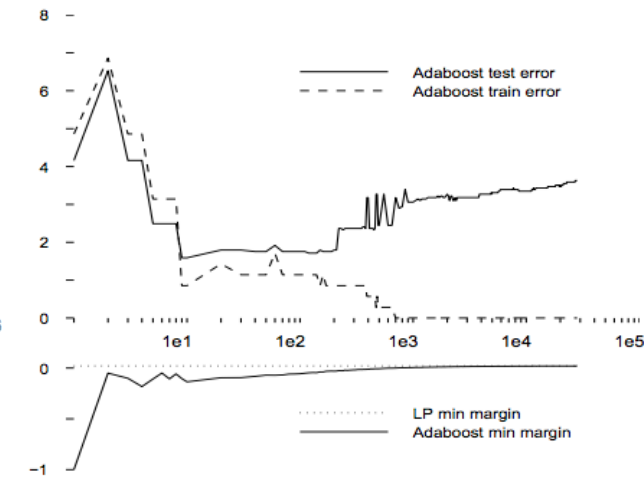
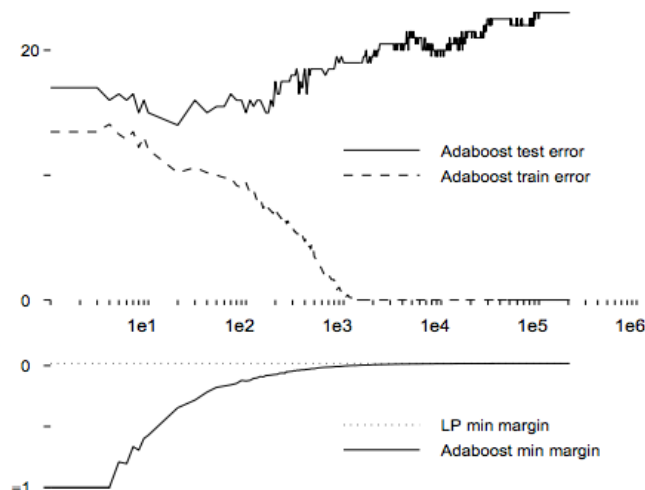
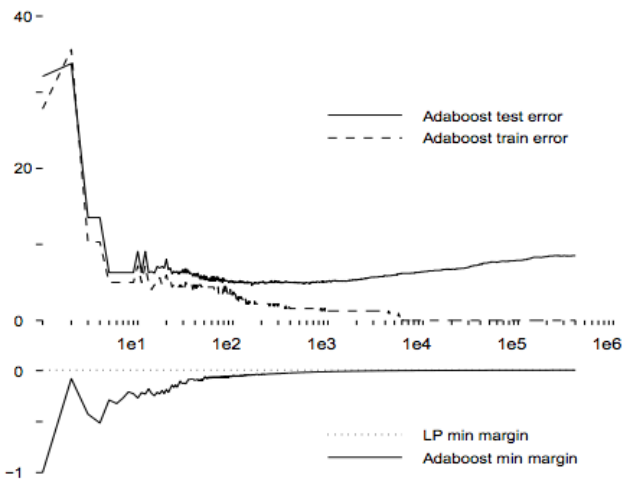
cumulative distribution



margin: $y h(x)$

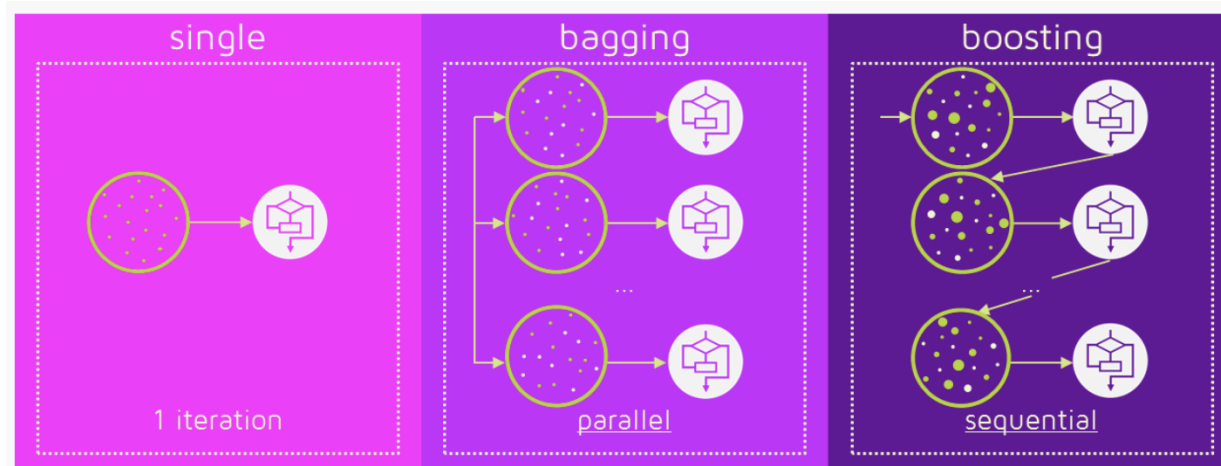
Seriously? (Grove & Schuurmans'98; Breiman'99)

Data set	C4.5		Adaboost		LP-Adaboost			DualLPboost		
	error%	win%	error%	margin	error%	win%	margin	error%	win%	margin
Audiology	22.70	17.0	16.39	0.446	16.48	49.0	0.501	18.09	38.5	0.370
Banding	25.58	12.5	15.00	0.528	15.42	45.5	0.565	22.50	20.0	0.430
Chess	4.18	12.5	2.70	0.657	2.74	46.5	0.730	2.97	37.0	0.560
Colic	14.46	67.5	17.03	0.051	18.97	31.5	0.182	18.16	44.0	0.108
Glass	30.91	22.0	23.95	0.513	23.91	49.5	0.624	26.86	38.0	0.386
Hepatitis	21.06	38.0	18.94	0.329	17.56	59.0	0.596	20.00	45.5	0.385
Labor	15.33	43.0	12.83	0.535	13.83	47.0	0.684	15.17	42.0	0.599
Promoter	21.09	10.5	7.55	0.599	8.00	47.0	0.694	13.55	29.5	0.378
Sonar	28.81	16.0	18.10	0.628	18.62	48.0	0.685	25.00	23.0	0.478
Soybean	8.86	28.5	6.97	-0.005	6.55	62.0	0.017	8.41	33.5	0.003
Splice	16.18	0.0	6.83	0.535	7.00	25.0	0.569	11.01	0.0	0.393
Vote	4.95	51.0	5.02	0.723	5.30	44.5	0.795	5.27	44.5	0.756
Wine	9.11	27.0	4.61	0.869	4.89	47.5	0.912	4.50	50.5	0.814



Pros and Cons

- “Straightforward” way to boost performance
- Flexible with any base classifier
- Less interpretable
- Longer training time
 - hard to parallelize (in contrast to bagging)

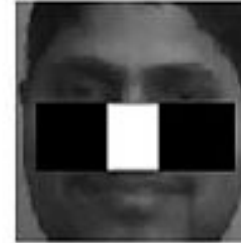
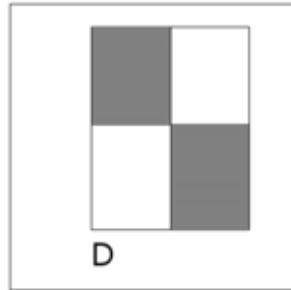
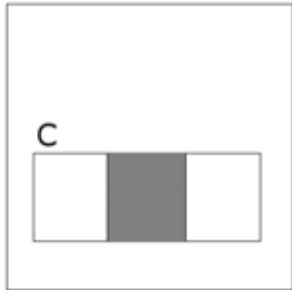
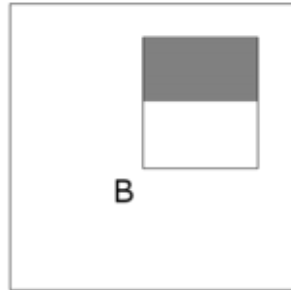
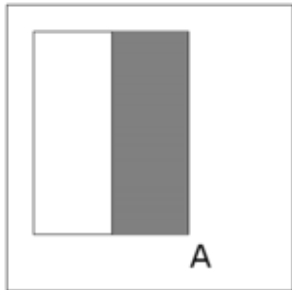


<https://quantdare.com/what-is-the-difference-between-bagging-and-boosting/>

Extensions

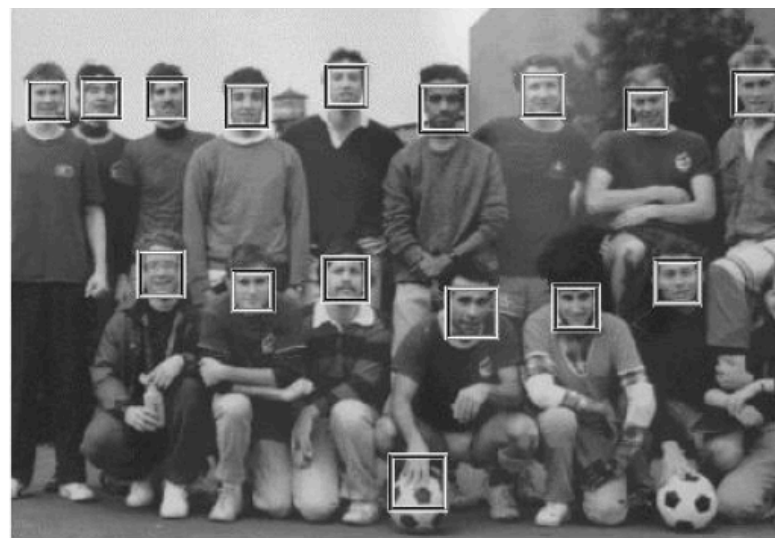
- LogitBoost
 - GradBoost
 - L2Boost
 - ... you name it
-
- Multi-class
 - Regression
 - Ranking

Face Detection (Viola & Jones '01)



- Each detection window results in ~160k features
- Speed is crucial for real-time detection!

Examples



Questions?

