

Lec 20: Triangular Flows

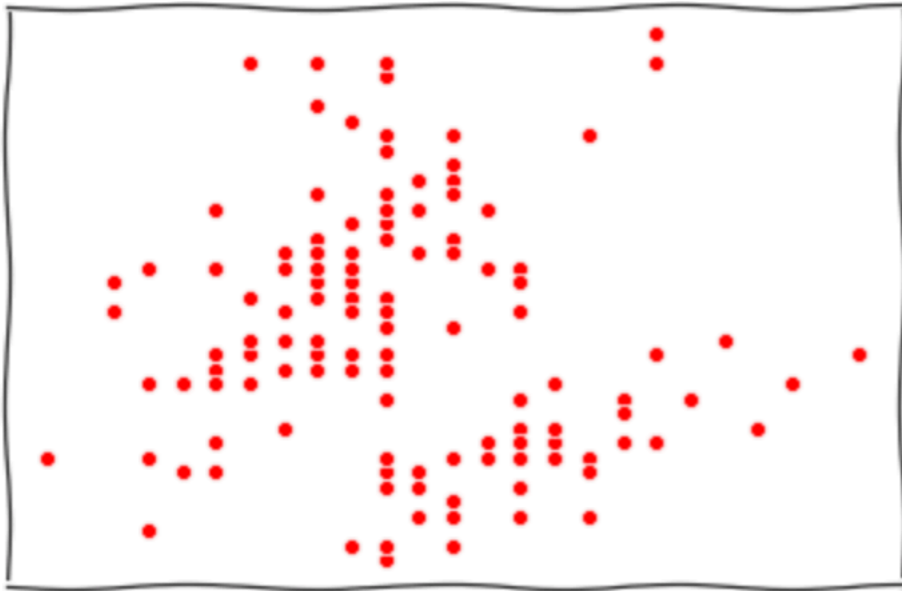
Yaoliang Yu

July 16, 2020

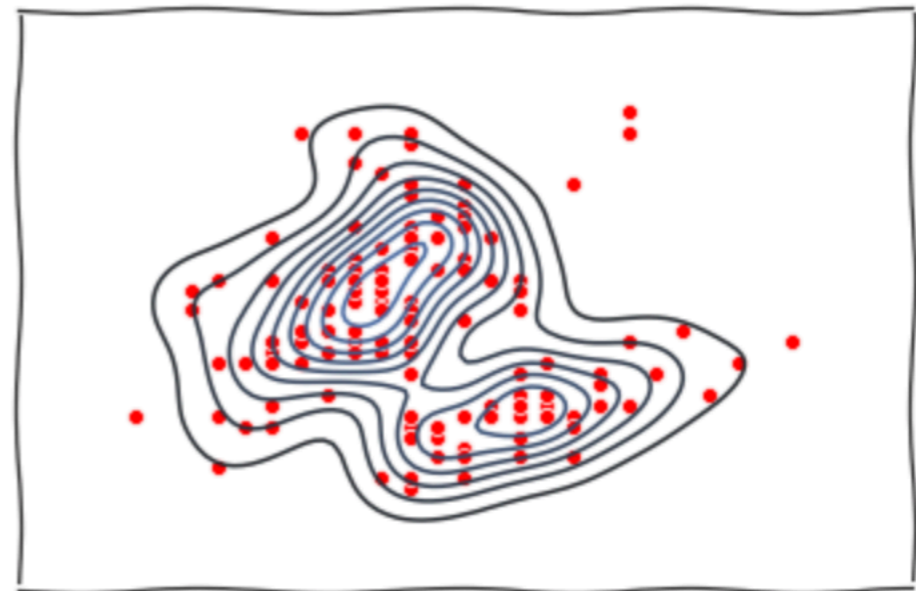


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density estimation



data = $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$



estimate $p(\mathbf{x})$

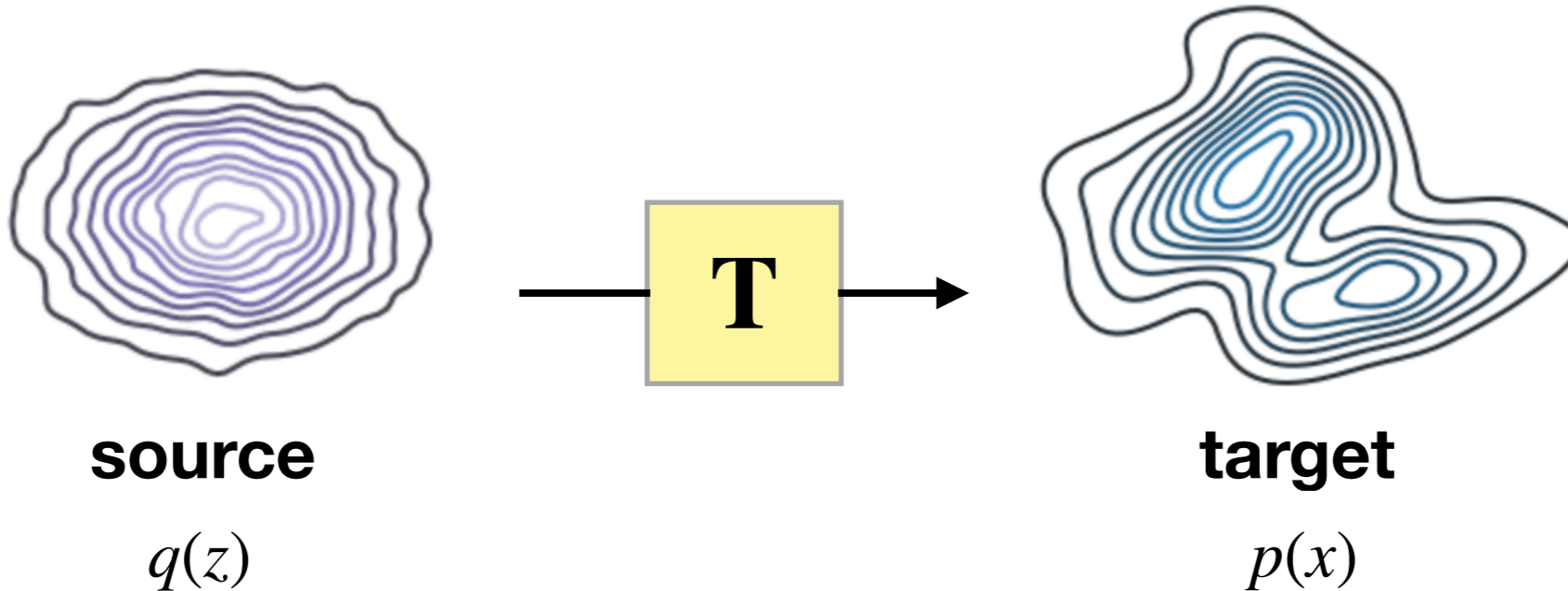
If we can generate, then we can classify

Realistic



Overview

find *deterministic* maps from source to target density



learn *bijective* & *differentiable* transformations

change of variables gives target density

$$x_i = \mathbf{T}(z_i)$$

$$(T_{\#}q)(x_i) = q(\mathbf{T}^{-1}(x_i)) \cdot \left| \mathbf{T}'(\mathbf{T}^{-1}(x_i)) \right|$$

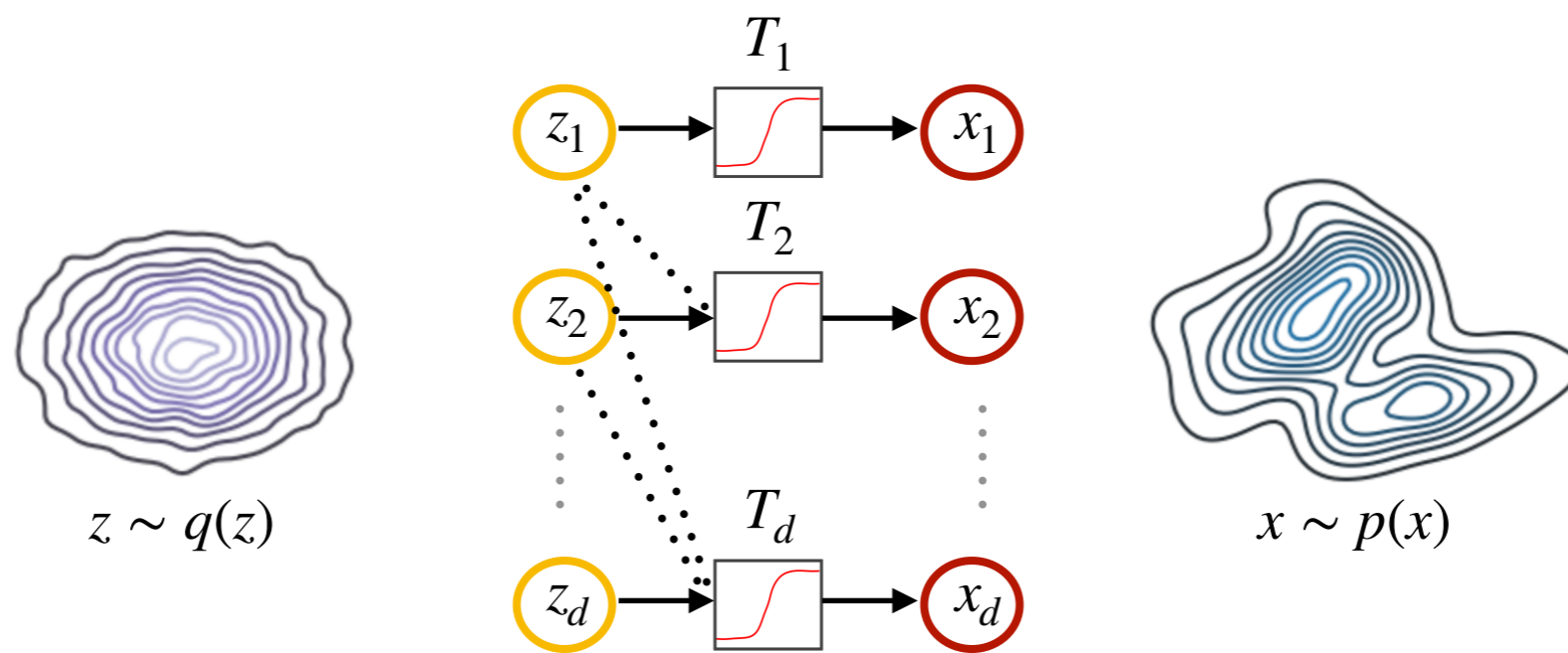
computation of *inverse* and *Jacobian* must be *cheap*

always possible via triangular maps

$$\max_{\mathbf{T}} \mathcal{L}(\mathbf{T}) := \max_{\mathbf{T}} \prod_{i=1}^n (T_{\#}q)(x_i)$$

unifying framework

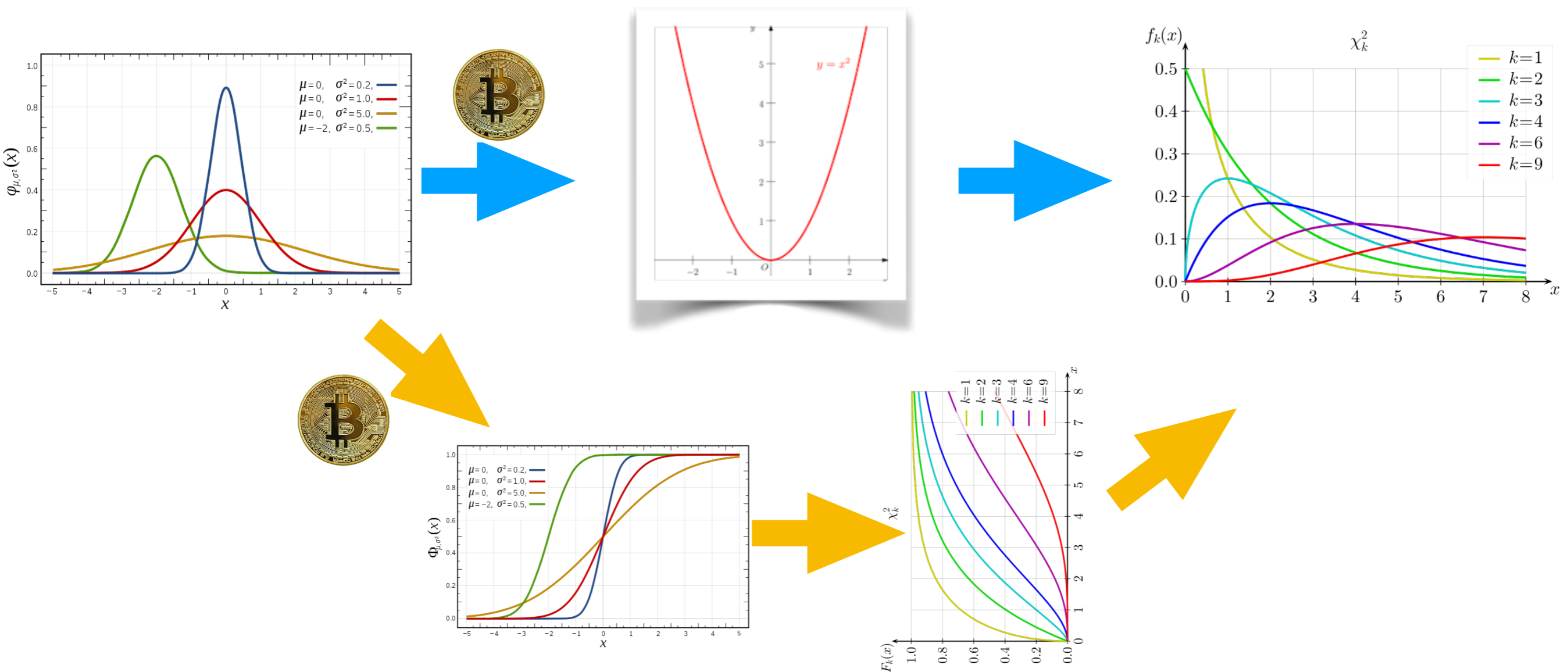
density estimation via increasing triangular maps



In a nutshell

Given simulator for sampling from a normal distribution

How to simulate samples from a chi² distribution?



increasing triangular maps

$$\mathbf{T} : \mathbb{R}^d \rightarrow \mathbb{R}^d$$

$$x_1 = T_1(z_1)$$

$$x_2 = T_2(z_1, z_2)$$

$$x_3 = T_3(z_1, z_2, z_3)$$

⋮

$$x_d = T_d(z_1, z_2, z_3, \dots, z_d)$$

$$\nabla_{\mathbf{z}} \mathbf{T} = \begin{bmatrix} \frac{\partial T_1}{\partial z_1} & 0 & \dots & 0 \\ \frac{\partial T_2}{\partial z_1} & \frac{\partial T_2}{\partial z_2} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial T_d}{\partial z_1} & \frac{\partial T_d}{\partial z_2} & \dots & \frac{\partial T_d}{\partial z_d} \end{bmatrix}$$

triangular : T_j is a function of z_1, z_2, \dots, z_j

increasing : T_j is increasing w.r.t z_j

$$\frac{\partial T_j}{\partial z_j} > 0$$

triangular maps

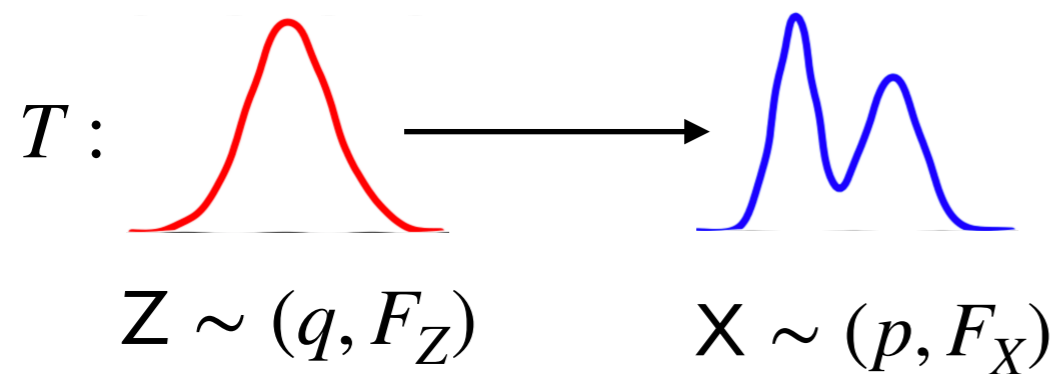
inverse and **Jacobian** are easy to compute

Theorem (paraphrase) : there always exists a unique* increasing triangular map that transforms a source density to a target density

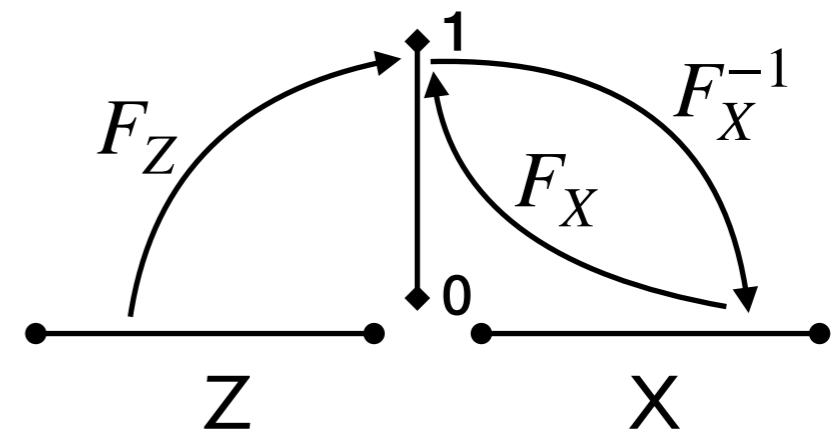
* for a fixed ordering

examples

increasing rearrangement

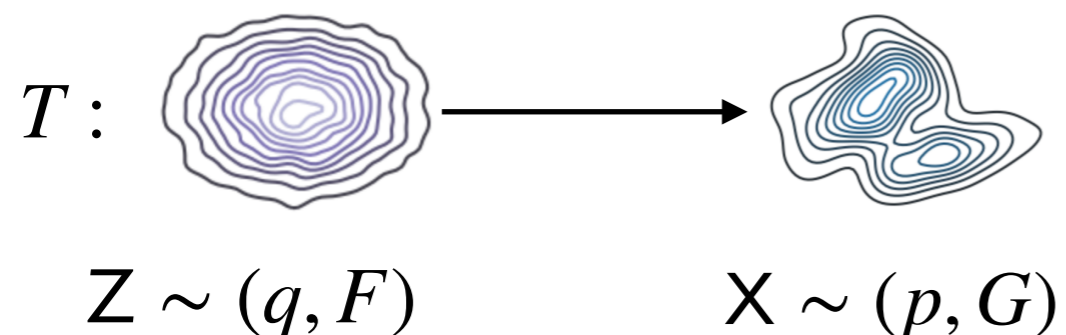


$$T := F_X^{-1} \circ F_Z$$



Knothe-Rosenblatt transformation

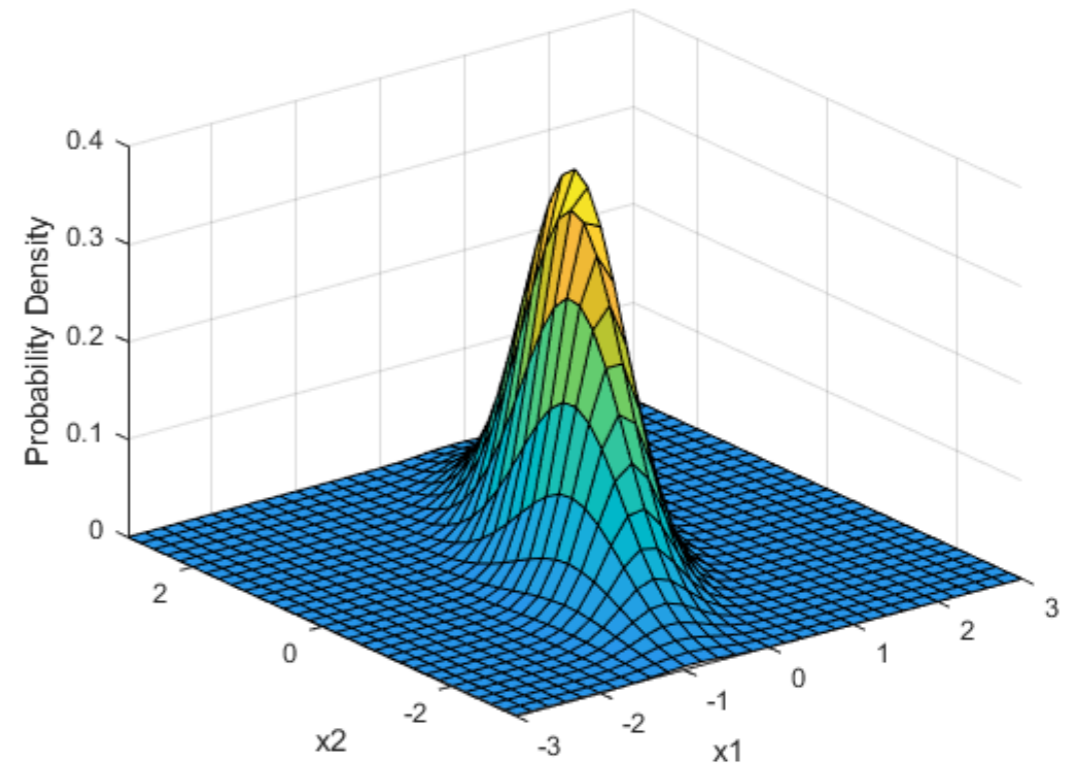
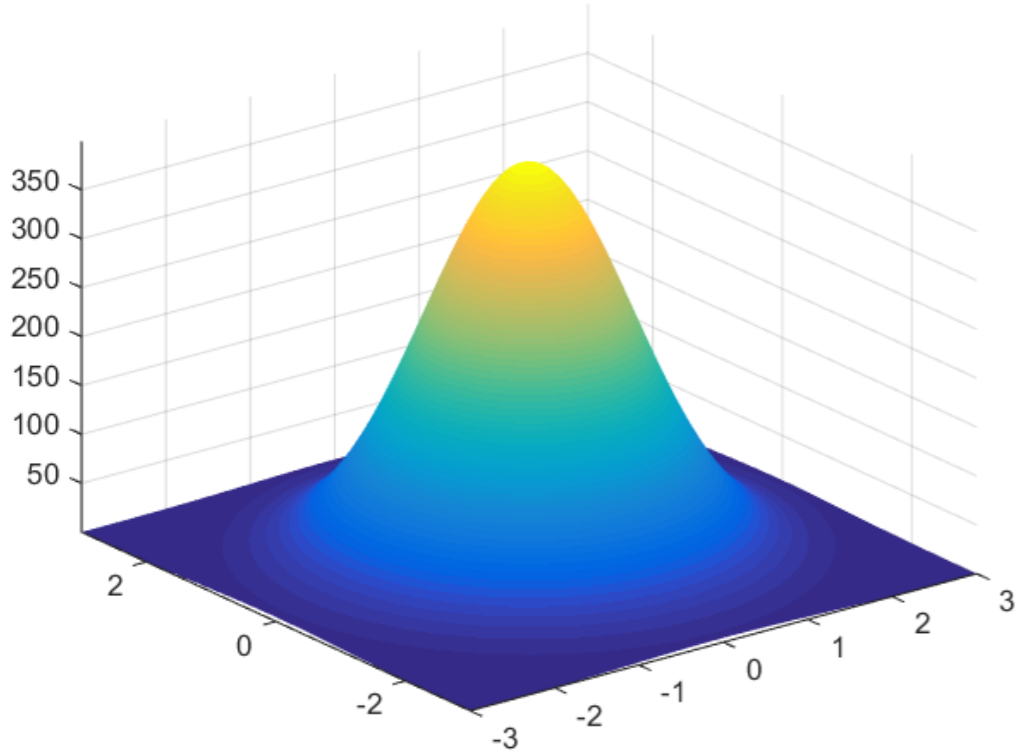
iterative application of increasing rearrangement



$$T_1(z_1) := G_1^{-1} \circ F_1(z_1)$$

$$T_2(z_2, z_1) := G_{2|1}^{-1} \circ F_{2|1}(z_2)$$

More Examples



$$TT^T = \Sigma$$

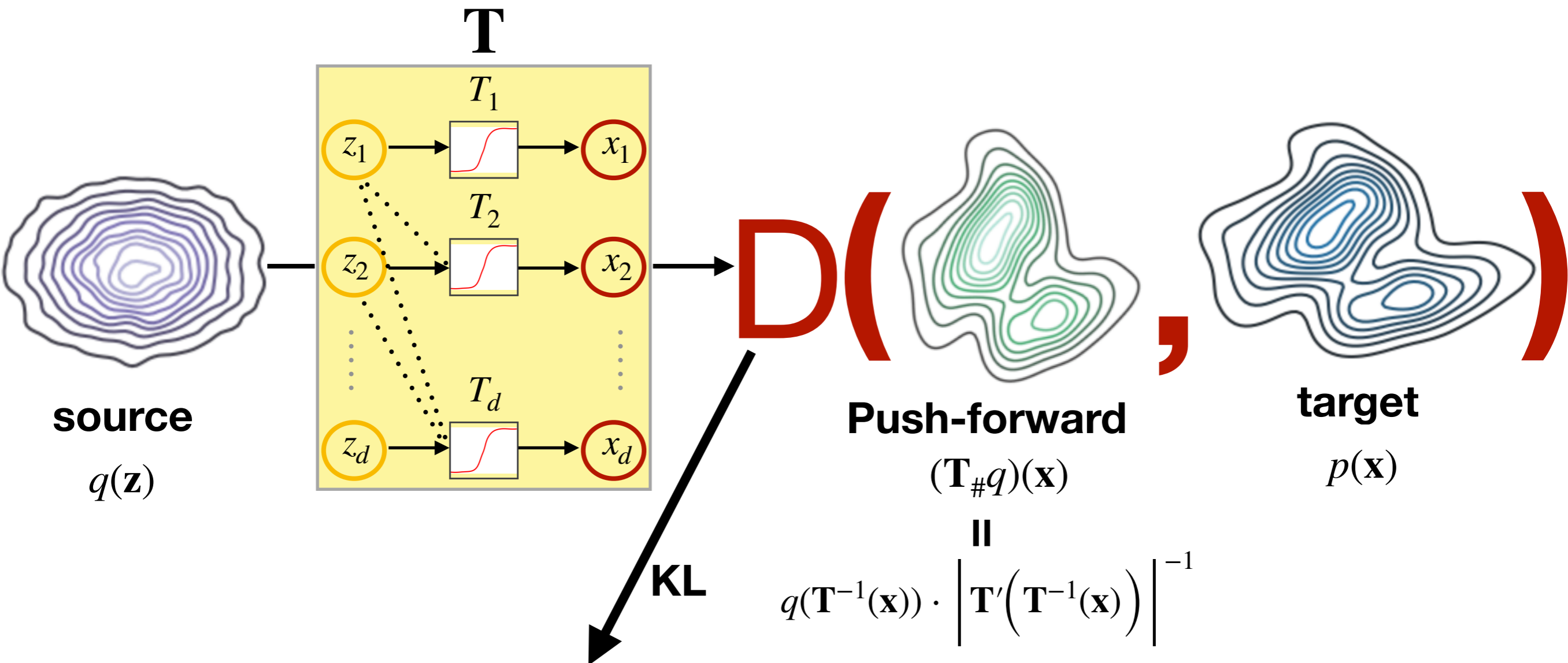
$$Z \sim \mathcal{N}(0, I)$$



$$TZ =: X \sim \mathcal{N}(0, \Sigma)$$

Unique increasing triangular $T = \text{chol}(\Sigma)$

Maximum Likelihood revisited



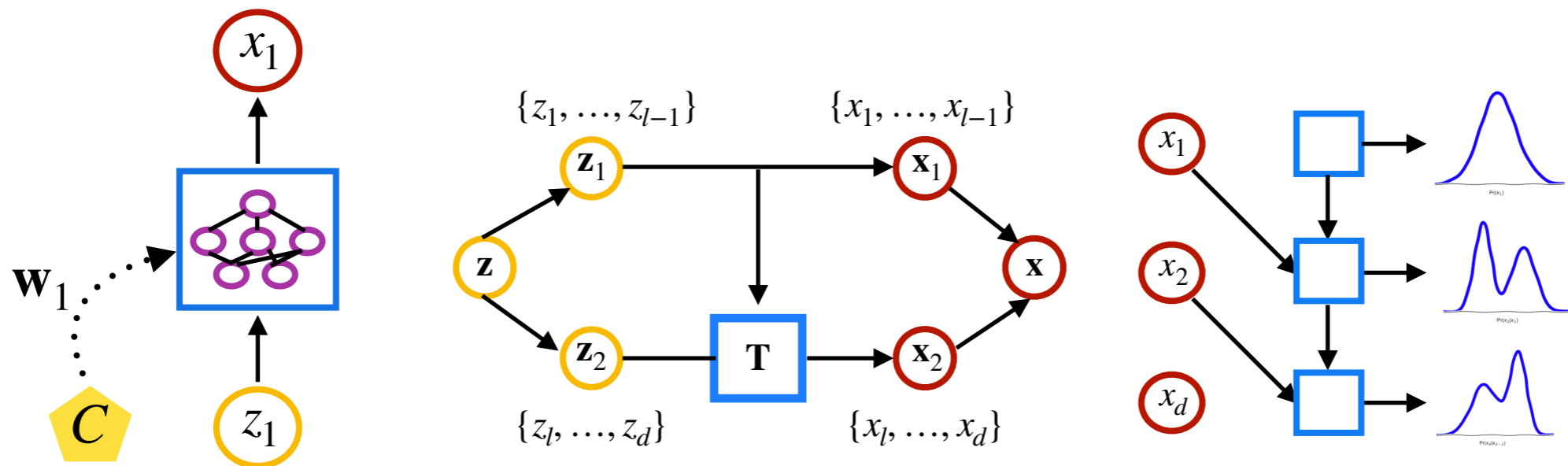
learn T by maximizing likelihood

$$\min_{\mathbf{T}} \sum_{i=1}^n \left[-\log q(\mathbf{T}^{-1}(\mathbf{x}_i)) + \sum_j \log \partial_j T_j(\mathbf{T}^{-1}(\mathbf{x}_i)) \right]$$

explicitly evaluating $q_{\theta}(\mathbf{x})$

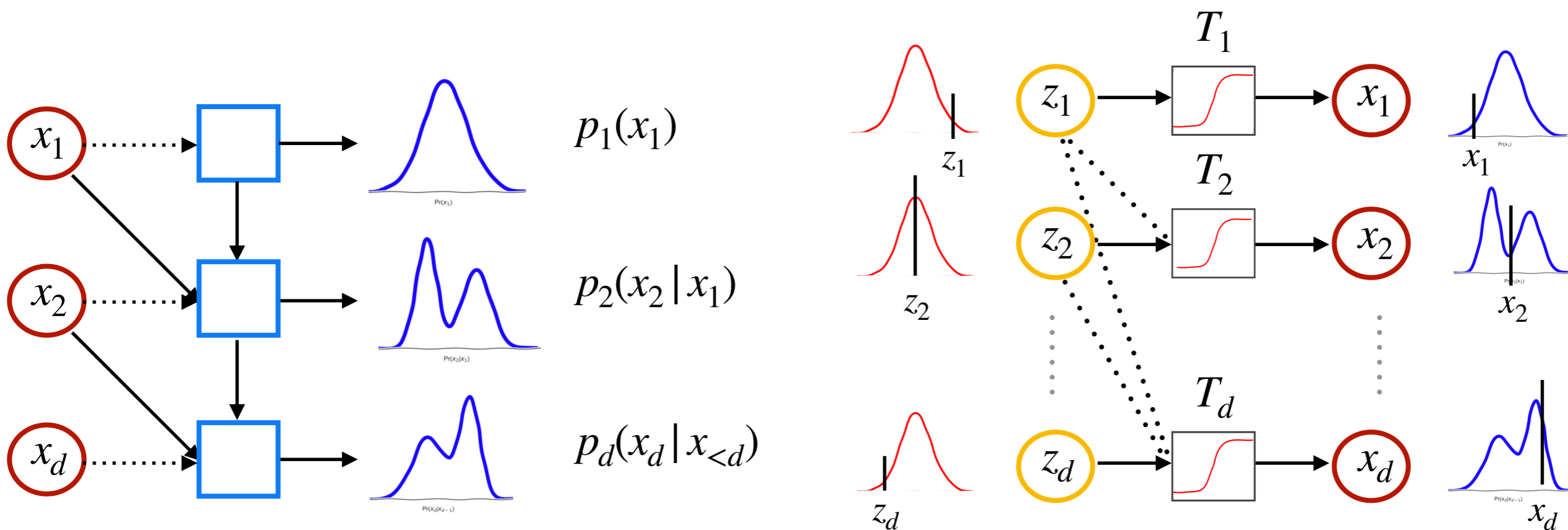
flow models as triangular maps

study commonalities & differences of flow based methods



autoregressive models

$$p(x) = p_1(x_1) \cdot p_2(x_2 | x_1) \cdot \dots \cdot p_d(x_d | x_{<d})$$

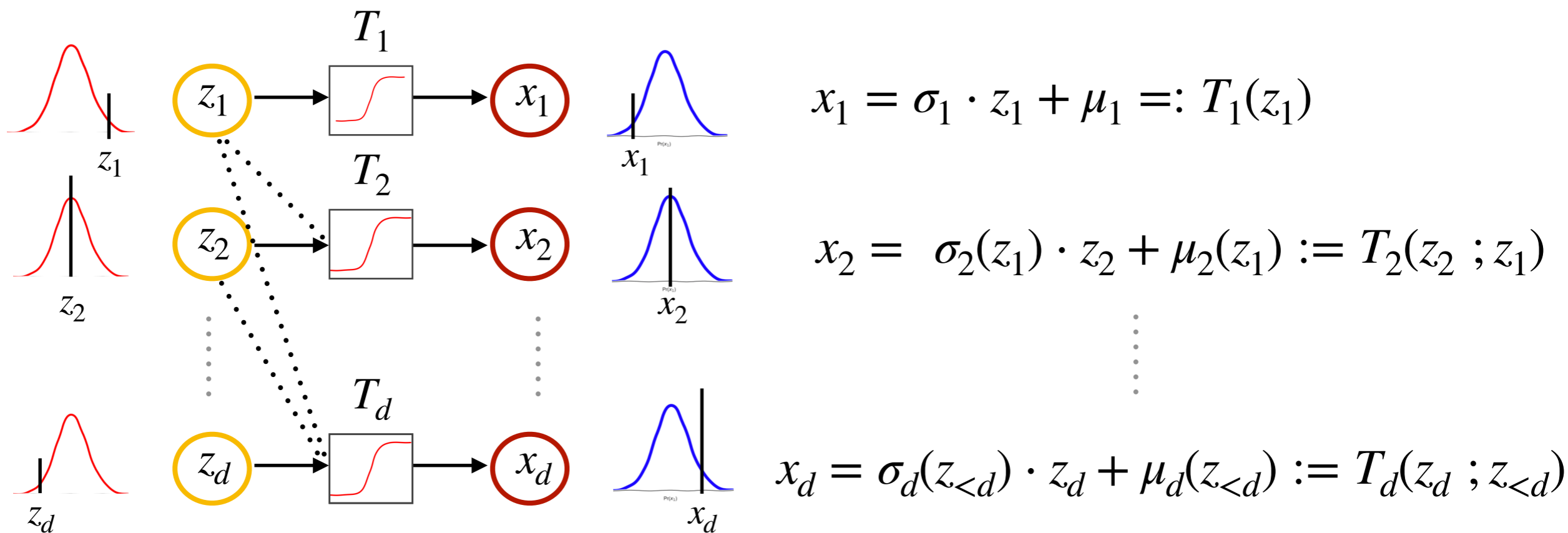
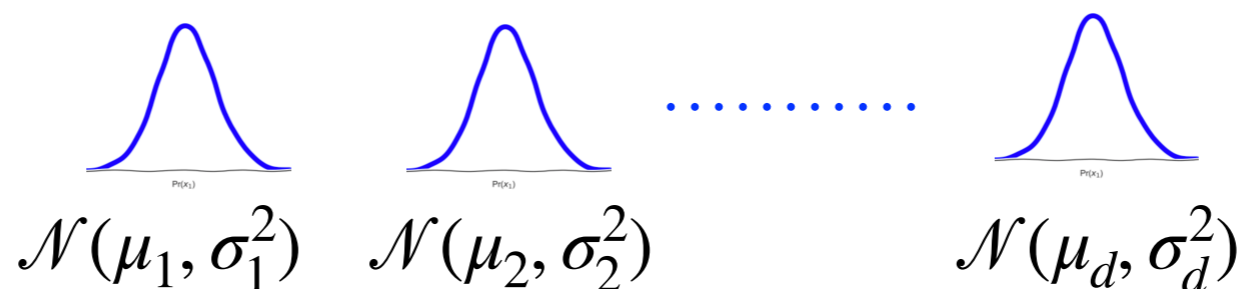


choosing a conditional implicitly fixes a family of triangular maps

$$x_j = T_j \left(z_j; \theta_j(z_{<j}) \right)$$

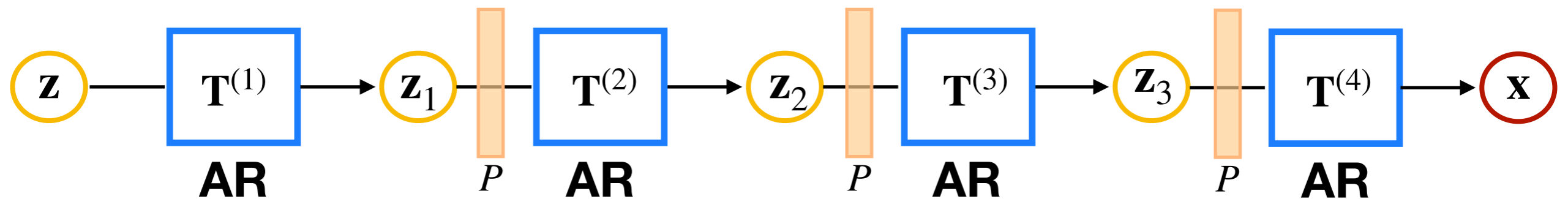
AR with Gaussian conditionals

$$p(x) = p_1(x_1) \cdot p_2(x_2 | x_1) \cdot \dots \cdot p_d(x_d | x_{<d})$$



masked autoregressive flows (MAFs)

deep autoregressive flows with Gaussian conditionals*

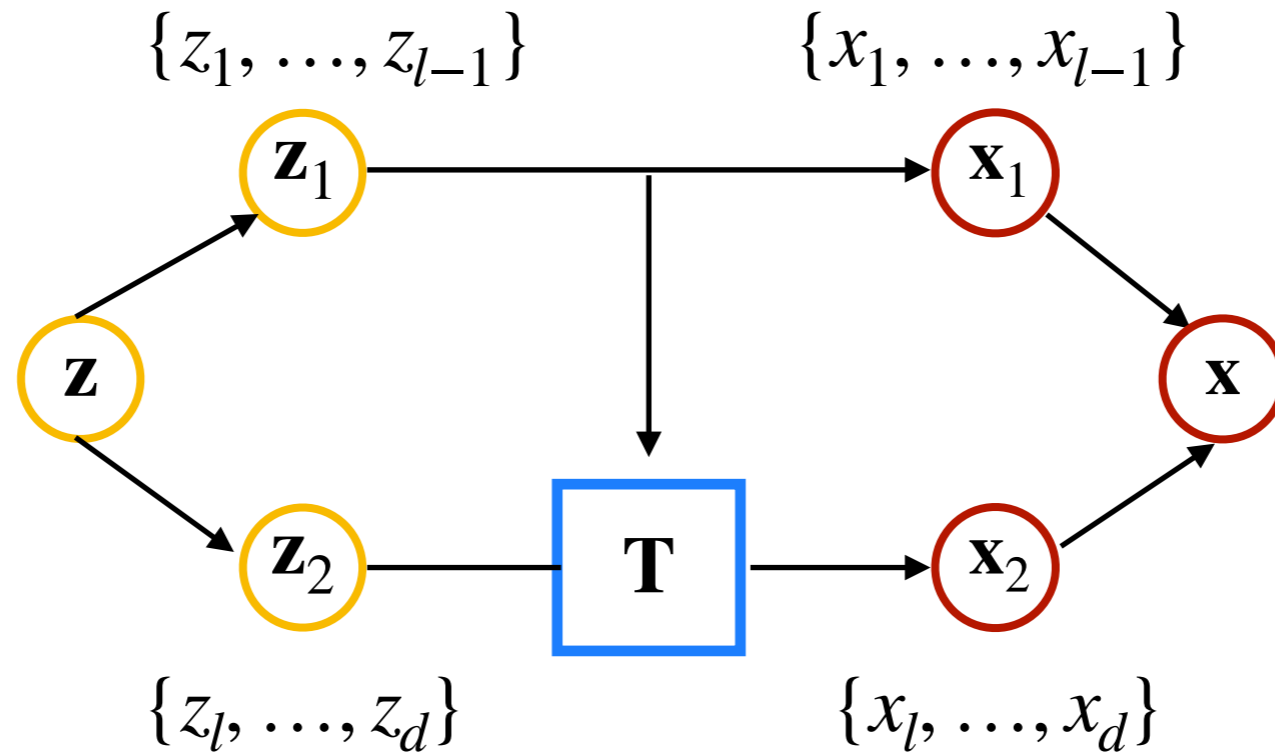


$$(T_{\#}q)(x) = q(z) \cdot \left| \nabla \mathbf{T}^{(1)} \right|^{-1} \cdot \left| \nabla \mathbf{T}^{(2)} \right|^{-1} \cdot \left| \nabla \mathbf{T}^{(3)} \right|^{-1} \cdot \left| \nabla \mathbf{T}^{(4)} \right|^{-1}$$

$$x_j = z_j \cdot \exp(\alpha_j(z_{<j})) + \mu_j(z_{<j}) =: T_j(z_j; z_{<j})$$

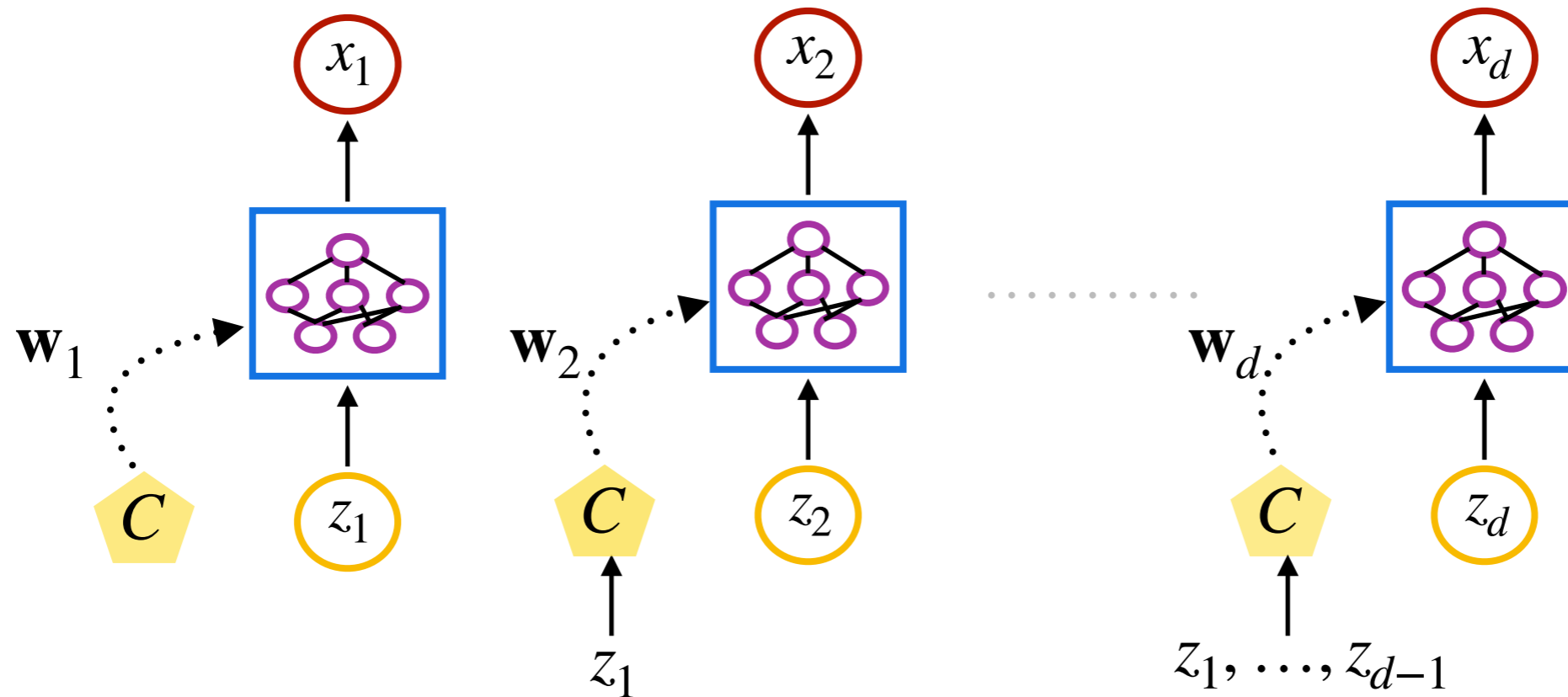
triangular maps are fundamental blocks for complex models

real-NVP



$$T_j(z_j ; z_{<l}) = \exp\left(\alpha_j(z_{<l}) \cdot \mathbf{1}_{j \notin [l-1]}\right) \cdot z_j + \mu_j(z_{<l}) \cdot \mathbf{1}_{j \notin [l-1]}$$

neural autoregressive flows (NAFs)



$$x_j = \mathbf{DNN} \left(z_j ; \mathbf{w}_j(z_{<j}) \right) =: T_j(z_j ; z_{<j})$$

Strictly positive weights & strictly monotonic activation function ensure that the map is increasing

Universal

sum-of-squares polynomial flows

goal : learn a **universal** increasing triangular function

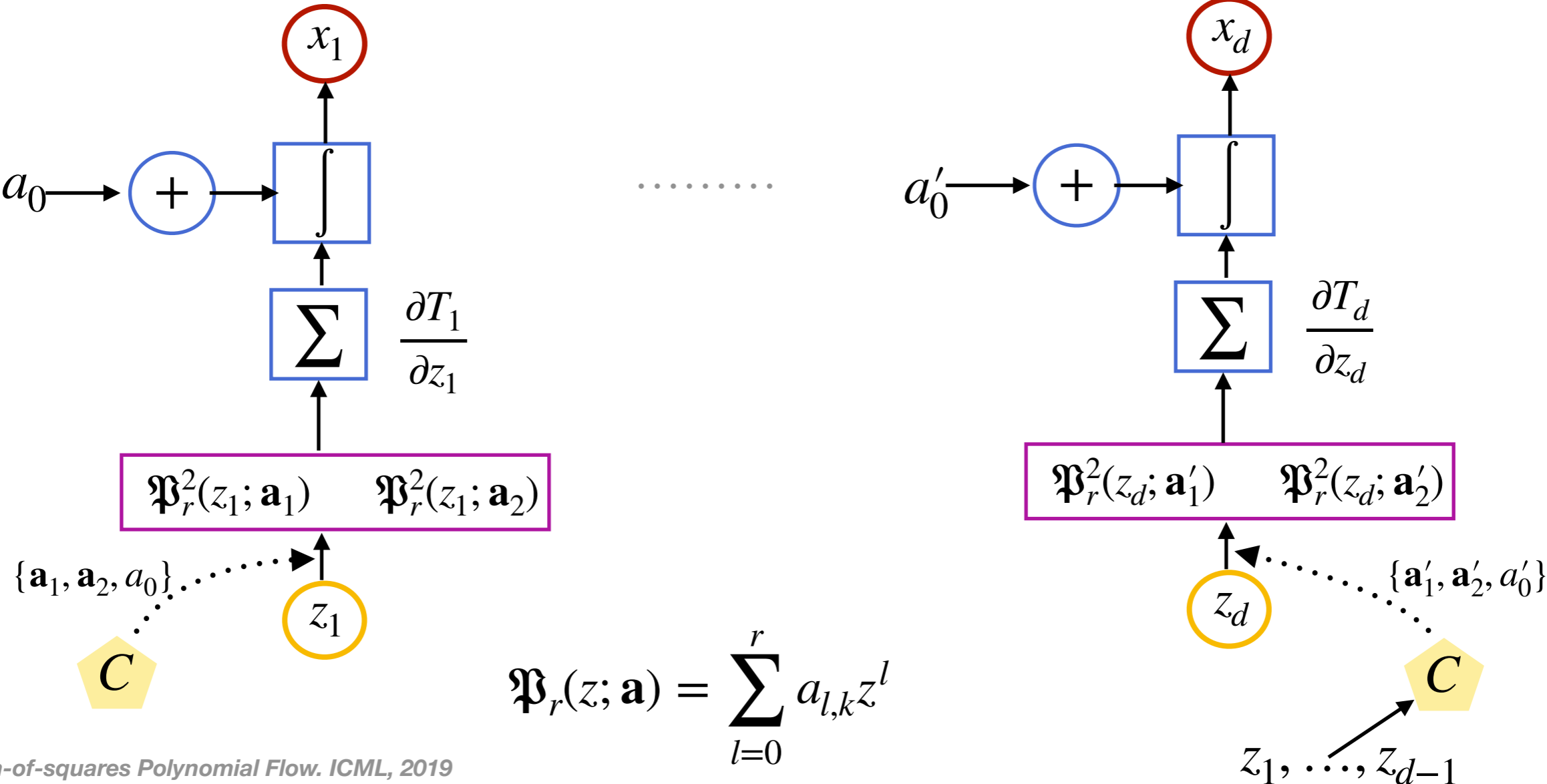
increasing functions

\approx




primitive of non-negative polynomials

$=$

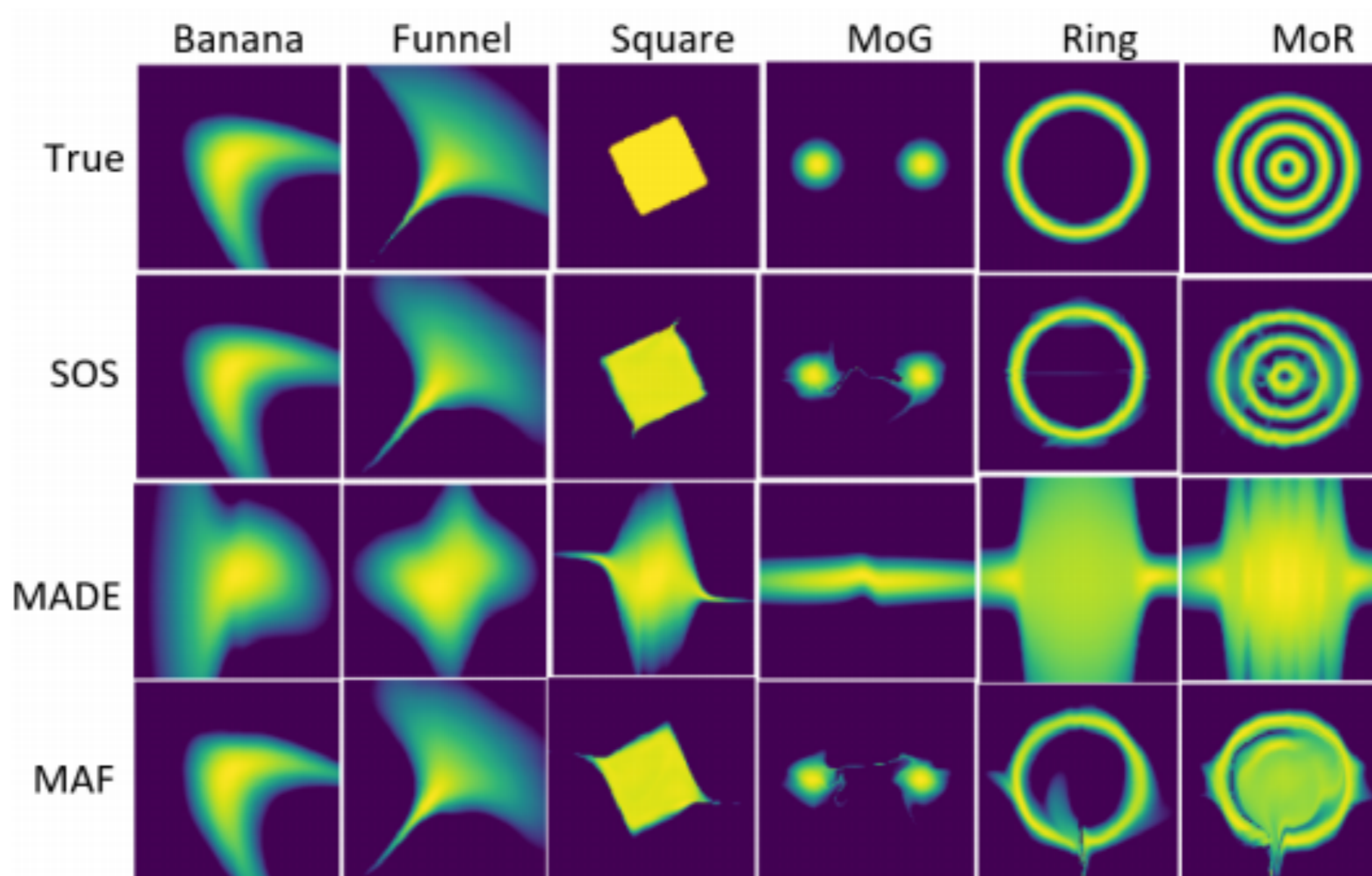
primitive of sum-of-squares of polynomials



Summarize

Model	conditioner C_j output	$T_j(z_j ; C_j(z_1, \dots, z_{j-1}))$				Δ
Mixture (e.g. McLachlan & Peel, 2004)	θ_j	$S_j(z_j; \theta_j)$	\times	\times	\checkmark	I
(Bengio & Bengio, 1999)	$\theta_j(z_{<j})$	$S_j(z_j; \theta_j)$	\times	\times	?	I
MADE (Germain et al., 2015)	$\theta_j(z_{<j})$	$S_j(z_j; \theta_j)$	\checkmark	\checkmark	?	I
NICE (Dinh et al., 2015)	$\mu_j(z_{<l})$	$z_j + \mu_j \cdot \mathbf{1}_{j \notin [l]}$	\times	\times	?	E
NADE (Uria et al., 2016)	$\theta_j(z_{<j})$	$S_j(z_j; \theta_j)$	\checkmark	\times	?	I
IAF (Kingma et al., 2016)	$\sigma_j(z_{<j}), \mu_j(z_{<j})$	$\sigma_j z_j + (1 - \sigma_j) \mu_j$	\checkmark	\checkmark	?	E
MAF (Papamakarios et al., 2017)	$\alpha_j(z_{<j}), \mu_j(z_{<j})$	$z_j \exp(\alpha_j) + \mu_j$	\checkmark	\checkmark	?	E
Real-NVP (Dinh et al., 2017)	$\alpha_j(z_{<l}), \mu_j(z_{<l})$	$\exp(\alpha_j \cdot \mathbf{1}_{j \notin [l]}) \cdot z_j + \mu_j \cdot \mathbf{1}_{j \notin [l]}$	\times	\times	?	E
NAF (Huang et al., 2018)	$\mathbf{w}_j(z_{<j})$	$\text{DNN}(z_j ; \mathbf{w}_j)$	\checkmark	\checkmark	\checkmark	E
SOS	$\mathbf{a}_j(z_{<j})$	$\mathfrak{P}_{2r+1}(z_j; \mathbf{a}_j)$	\checkmark	\checkmark	\checkmark	E

Toy examples



Germain, et.al. MADE: Masked Autoencoder for Density Estimation, ICML, 2015

Papamakarios, et.al. Masked Autoregressive Flow for Density Estimation, NeurIPS, 2017

Oliva, et.al. Transformation Autoregressive Networks, ICML, 2018

Huang, et.al. Neural Autoregressive Flows, ICML, 2018

Effect of ordering

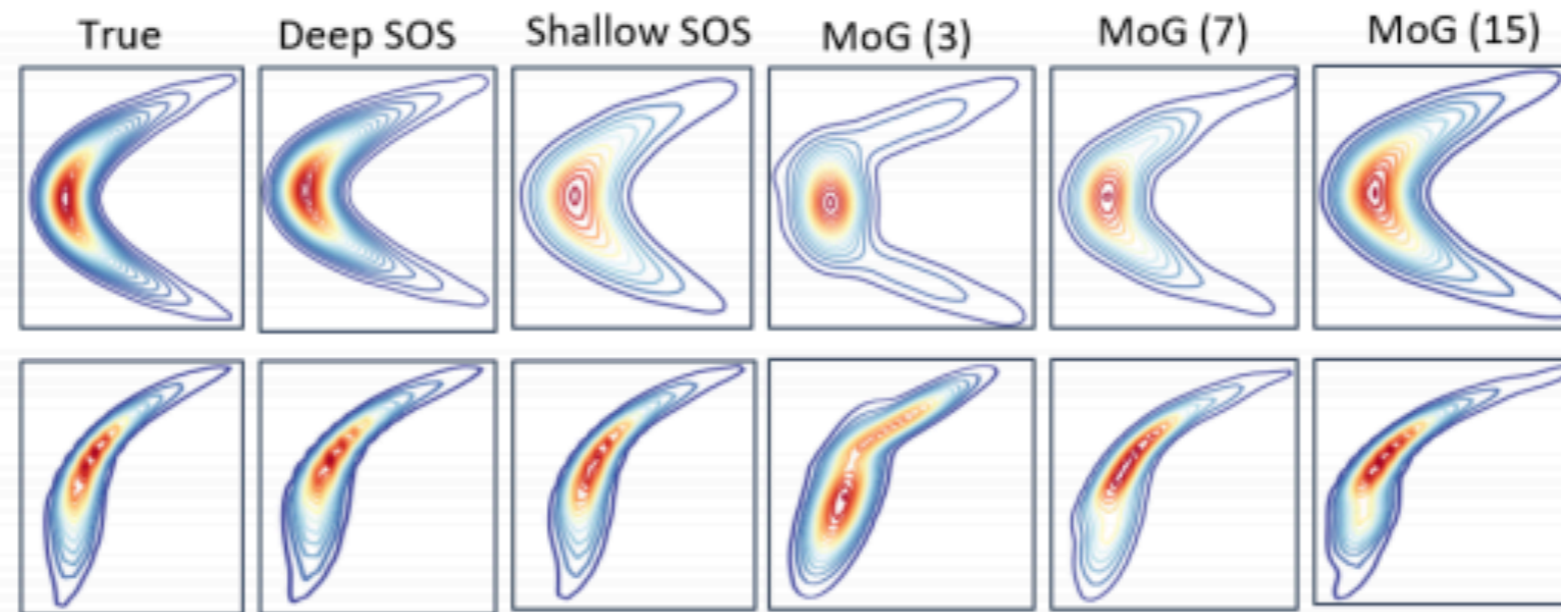
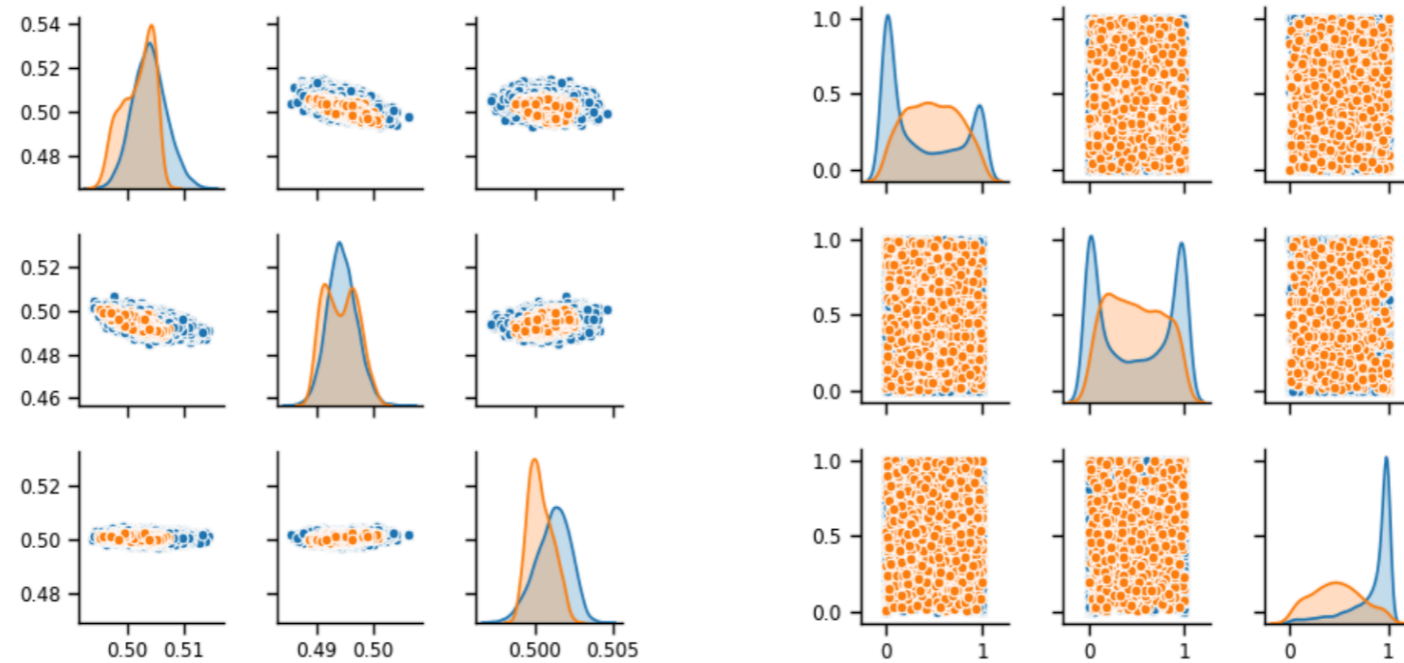


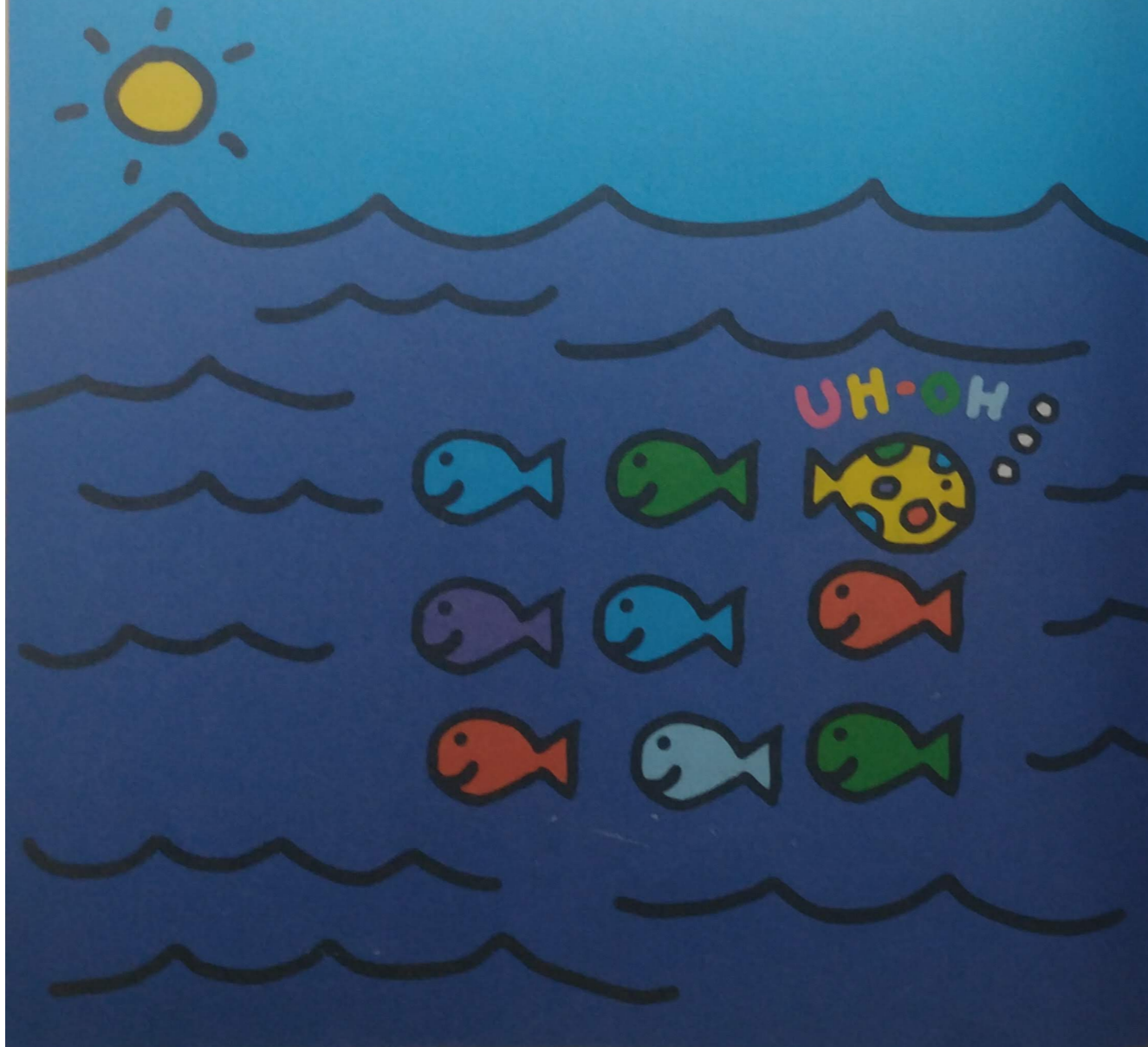
Figure 4. Top: Left plot shows the target density given by $p(x_1, x_2) = \mathcal{N}(x_2 ; 0, 4)\mathcal{N}(x_1 ; 0.25x_2^2, 1)$. The second plot shows the density learnt by SOS flows with 3 blocks and a sum of 2 polynomials with degree 3 with ordering (x_1, x_2) . Third plot shows the density learnt by SOS flows with 1 block and a sum of 2 polynomials with degree 4 and ordering (x_1, x_2) . The last three plots estimate this density using a Mixture of Gaussian conditionals with varying components given in parenthesis and ordering (x_1, x_2) . **Bottom:** Same as Top but with target density given by $p(x_1, x_2) = \mathcal{N}(x_2 ; 2, 2)\mathcal{N}(x_1 ; 0.33x_1^3, 1.5)$.

Application to novelty detection

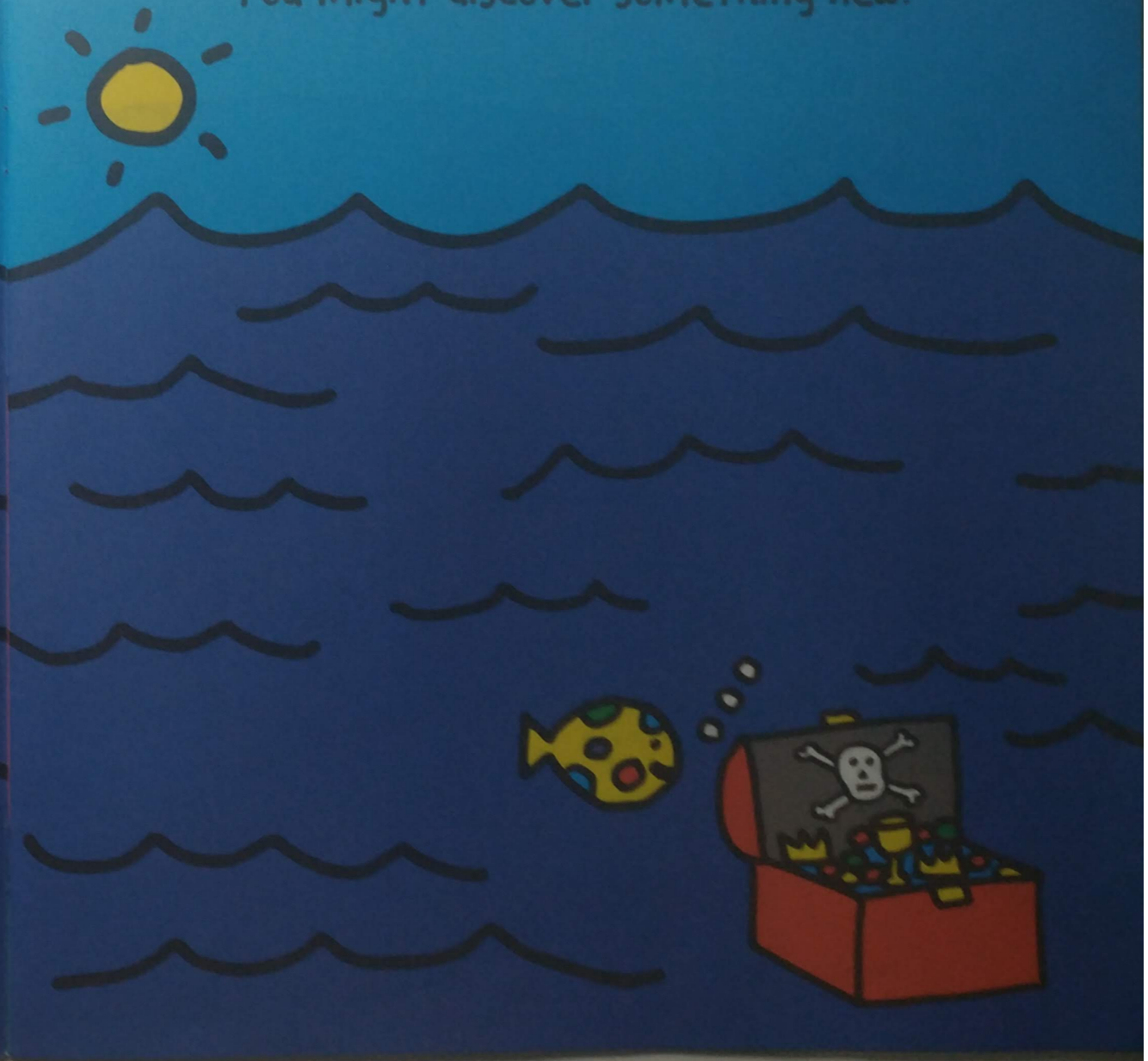
Multivariate triangular quantile maps



It's okay to try a different direction.



You might discover something new.



during training **only nominal**
data is available.

It's Okay to Make
Mistakes

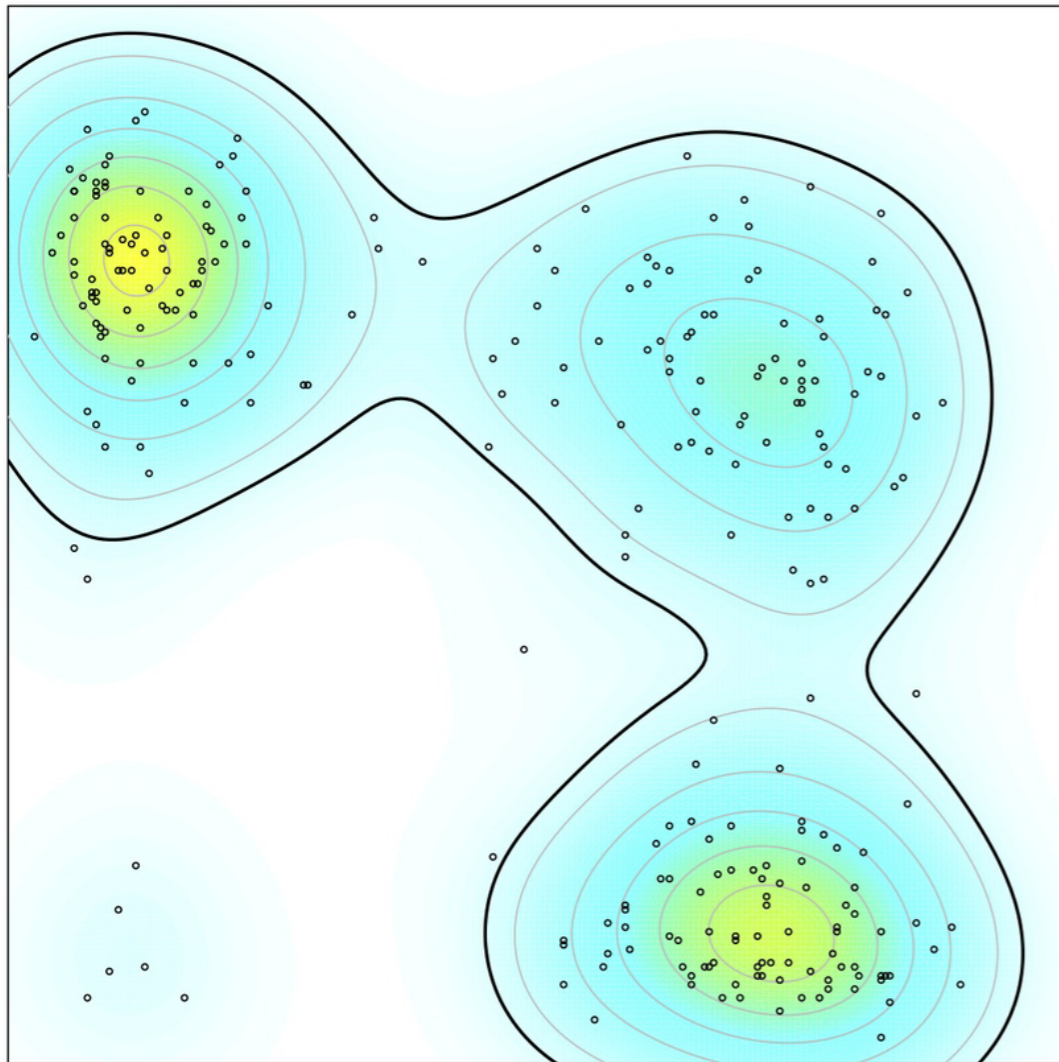


TODD PARR

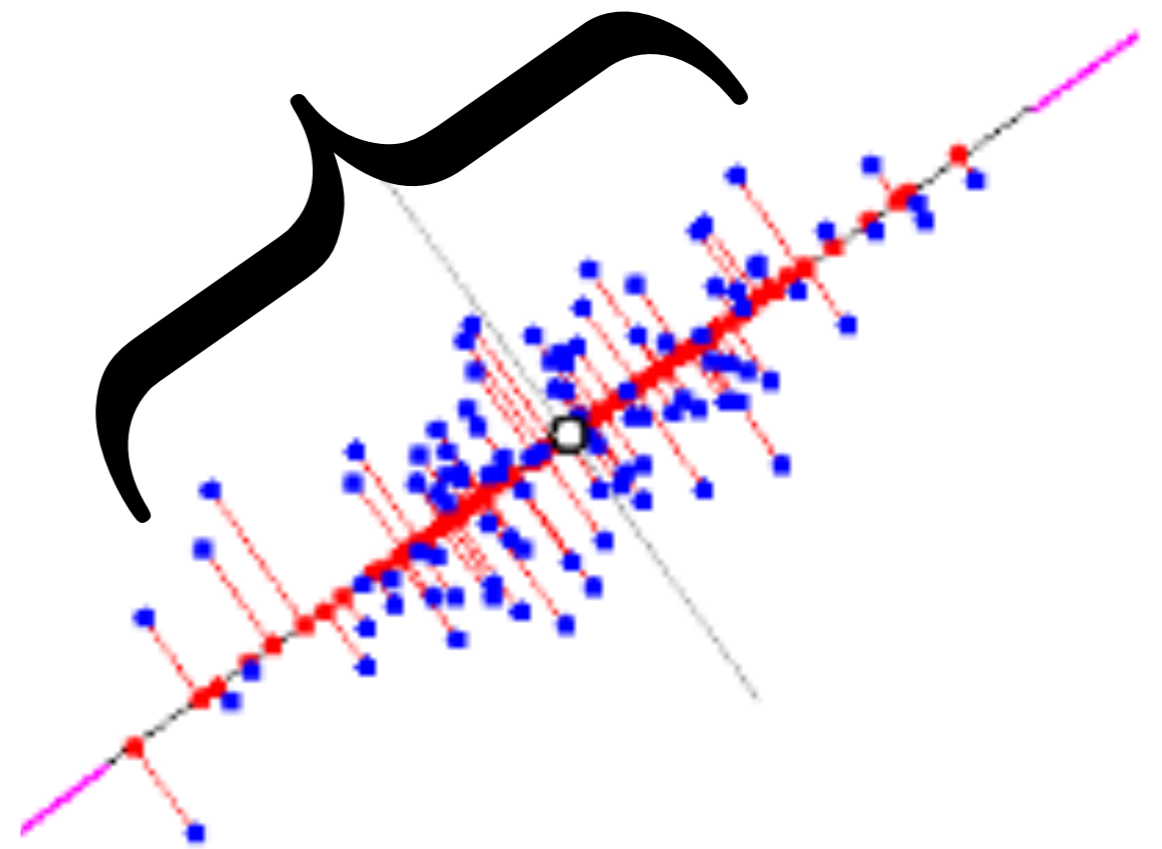
The New York Times Bestselling Author

Two Approaches, One Idea

Novelty \approx Low density region



$$\text{Novelty} = \mathbb{I}[-\hat{p} > -\alpha]$$



$$\text{Novelty} = \mathbb{I}\left[\left|\hat{Q}^{-1} - \frac{1}{2}\right| > \alpha\right]$$

Ben-David and Lindenbaum. Learning Distributions by Their Density Levels: A Paradigm for Learning without a Teacher. JCSS 1997.

Steinwart, Hush and Scovel. A classification framework for anomaly detection. JMLR, 2005.

Schölkopf, Platt, Shawe-Taylor, Smola and Williamson. Estimating the Support of a High-Dimensional Distribution. Neural Computation, 2001.

Takeda and Sugiyama. v -Support Vector Machine as Conditional Value-at-Risk Minimization. ICML, 2008.

Triangular Quantile Map

Let $\mathbf{U} \sim \text{Uniform}[0,1]^d$ and $\mathbf{X} \in \mathbb{R}^d$ any random vector. We call the increasing triangular map $\mathbf{Q} = \mathbf{Q}_{\mathbf{X}} : [0,1]^d \rightarrow \mathbb{R}^d$ the triangular quantile map of \mathbf{X} if $\mathbf{Q}(\mathbf{U}) \sim \mathbf{X}$.

Composable!

Let $\mathbf{Y} = \mathbf{T}(\mathbf{X})$ for some increasing triangular map \mathbf{T} . Then, $\mathbf{Q}_{\mathbf{Y}} = \mathbf{T} \circ \mathbf{Q}_{\mathbf{X}}$.

- $d=1$: usual definition of quantile (inverse of cdf), advocated in (Parzen 1979)
- Precursors in Rosenblatt, Knothe, Ruschendorf, Decurninge ...
- Other multivariate quantiles exist (e.g. Chernozhukov et al)

One Stone, Two Birds

Novelty \approx Low density region

Regularization

$$\min_{\mathbf{f}, \mathbf{Q}} \gamma \text{KL}(\mathbf{f}_{\#} p \parallel \mathbf{Q}_{\#} q) + \lambda \ell(\mathbf{f}) + \zeta g(\mathbf{Q})$$

density/quantile

dim reduction

Implementation

$$\min_{\mathbf{f}, \mathbf{Q}} \gamma \text{KL}(\mathbf{f}_{\#} p \parallel \mathbf{Q}_{\#} q) + \lambda \ell(\mathbf{f}) + \zeta g(\mathbf{Q})$$

Parameterize \mathbf{Q} using SOS flow

Solve by multiple gradient descent (no parameter tuning)

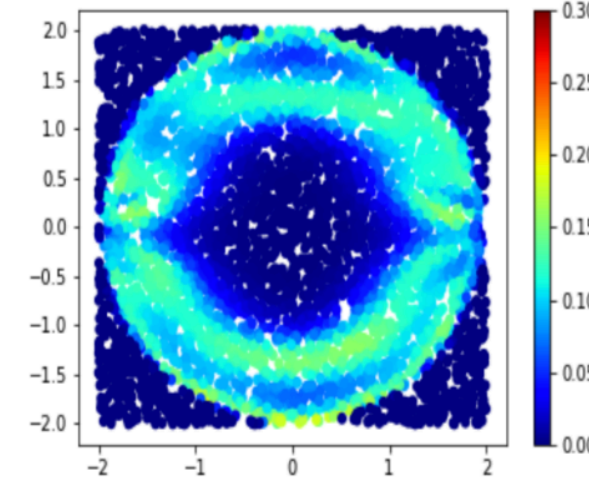
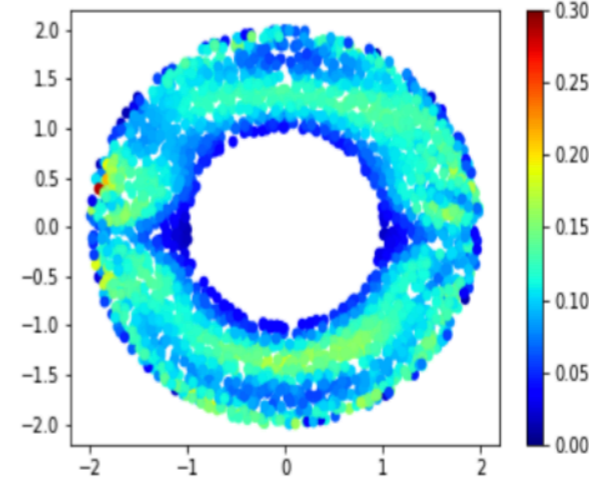
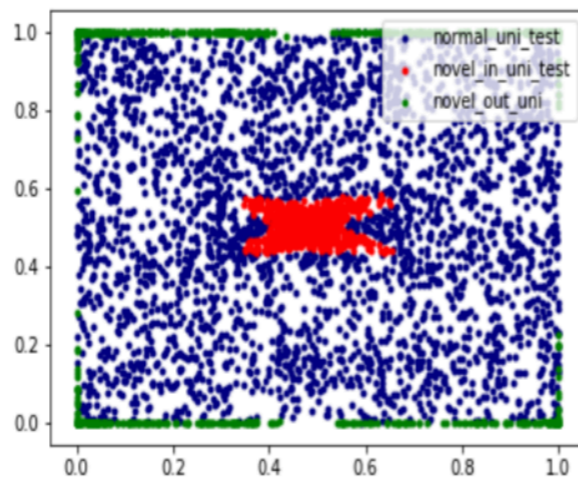
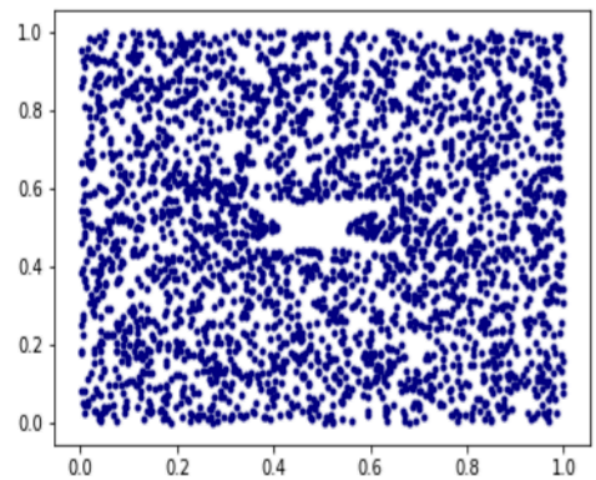
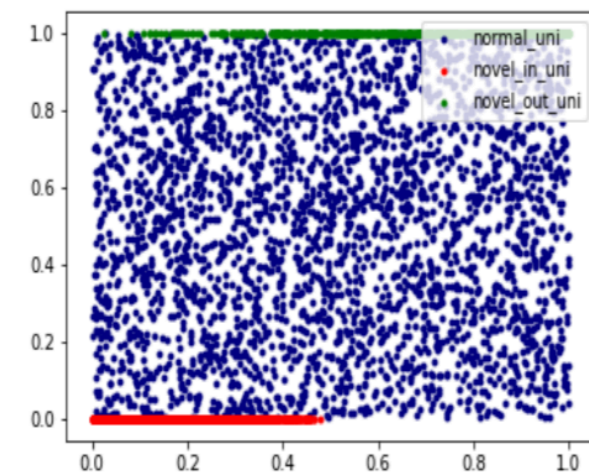
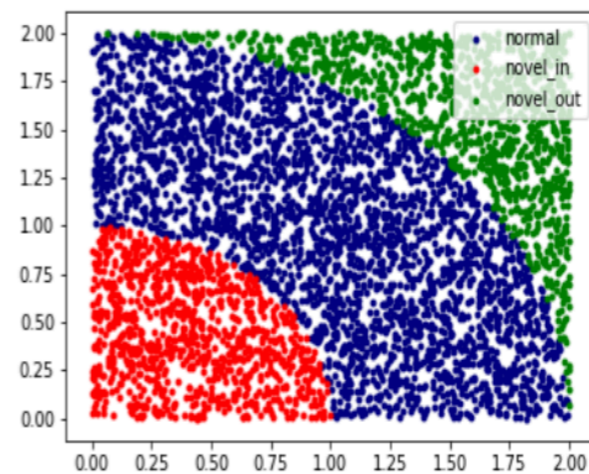
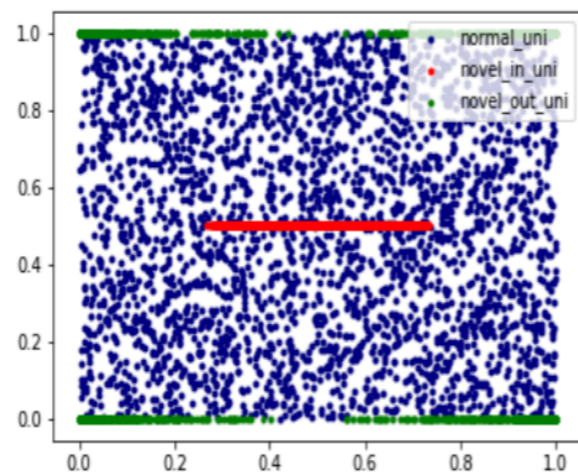
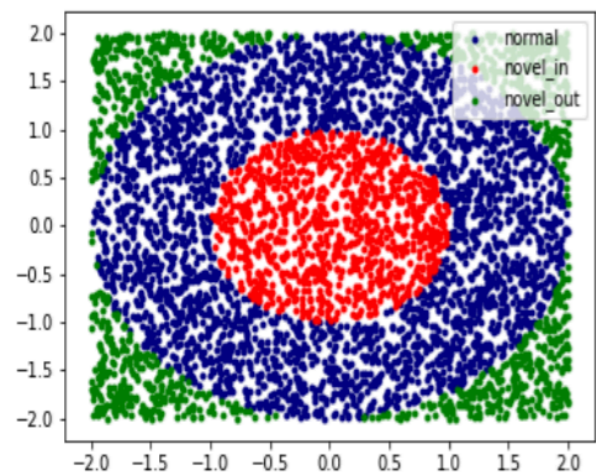
Dimensionality reduction $\mathbf{Z} = \mathbf{f}(\mathbf{X})$

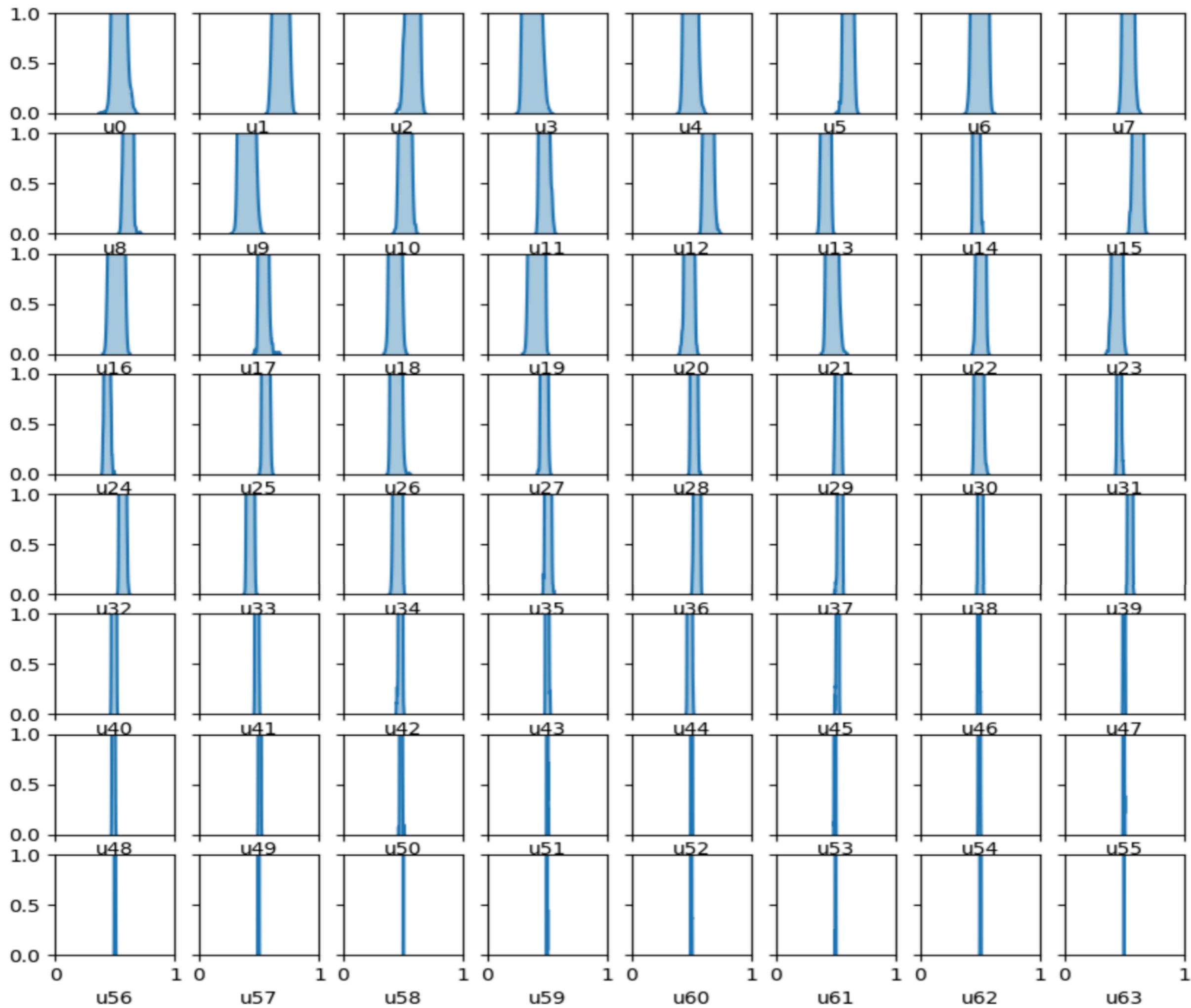
- **Density:** $\log |\mathbf{Q}'(\mathbf{Q}^{-1}(\mathbf{Z}))| + \|\mathbf{Q}^{-1}(\mathbf{Z})\|^2/2 > \alpha$

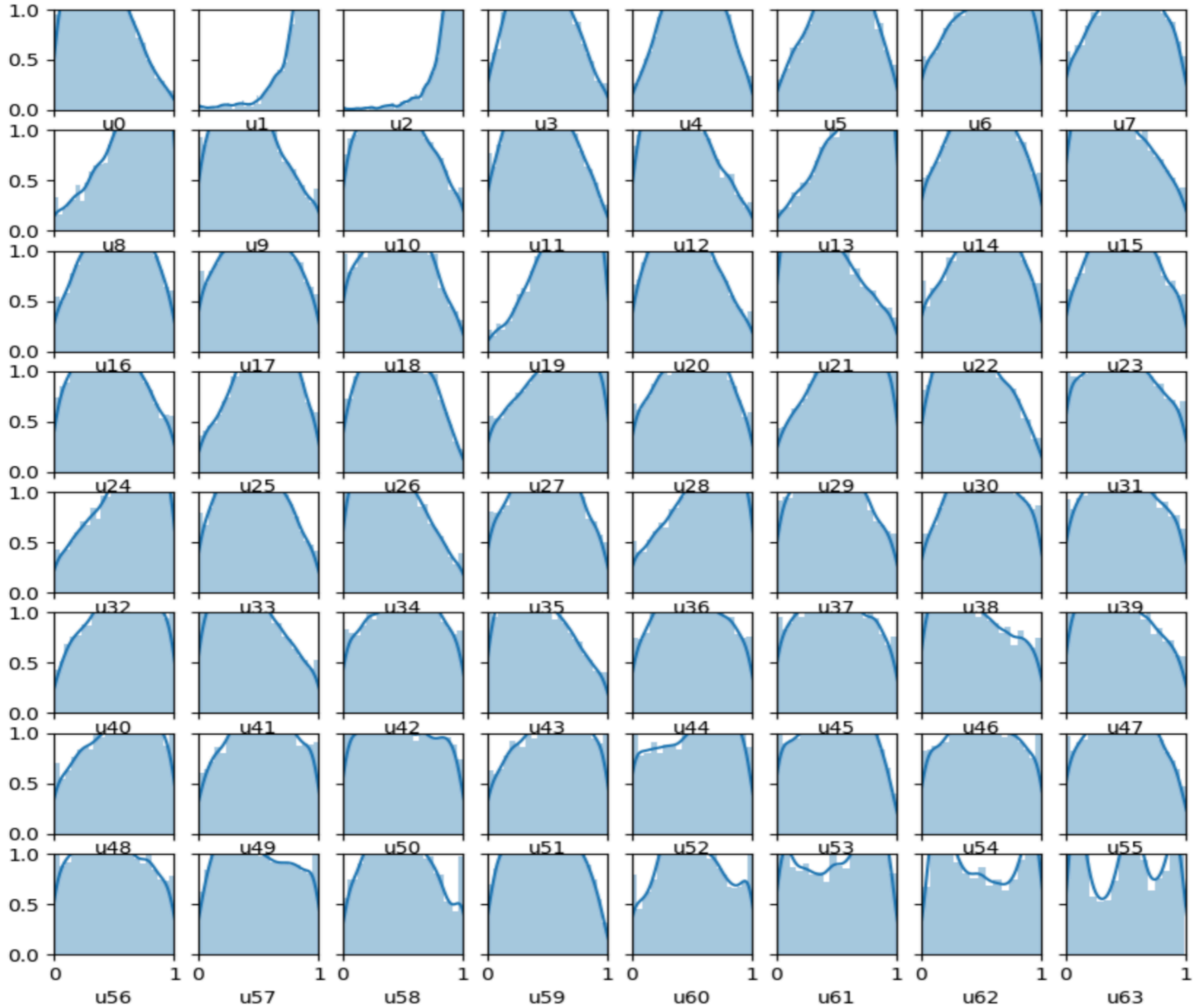
- **Quantile:** $\|\mathbf{Q}^{-1}(\mathbf{Z}) - \frac{1}{2}\|_{\infty} > \alpha$

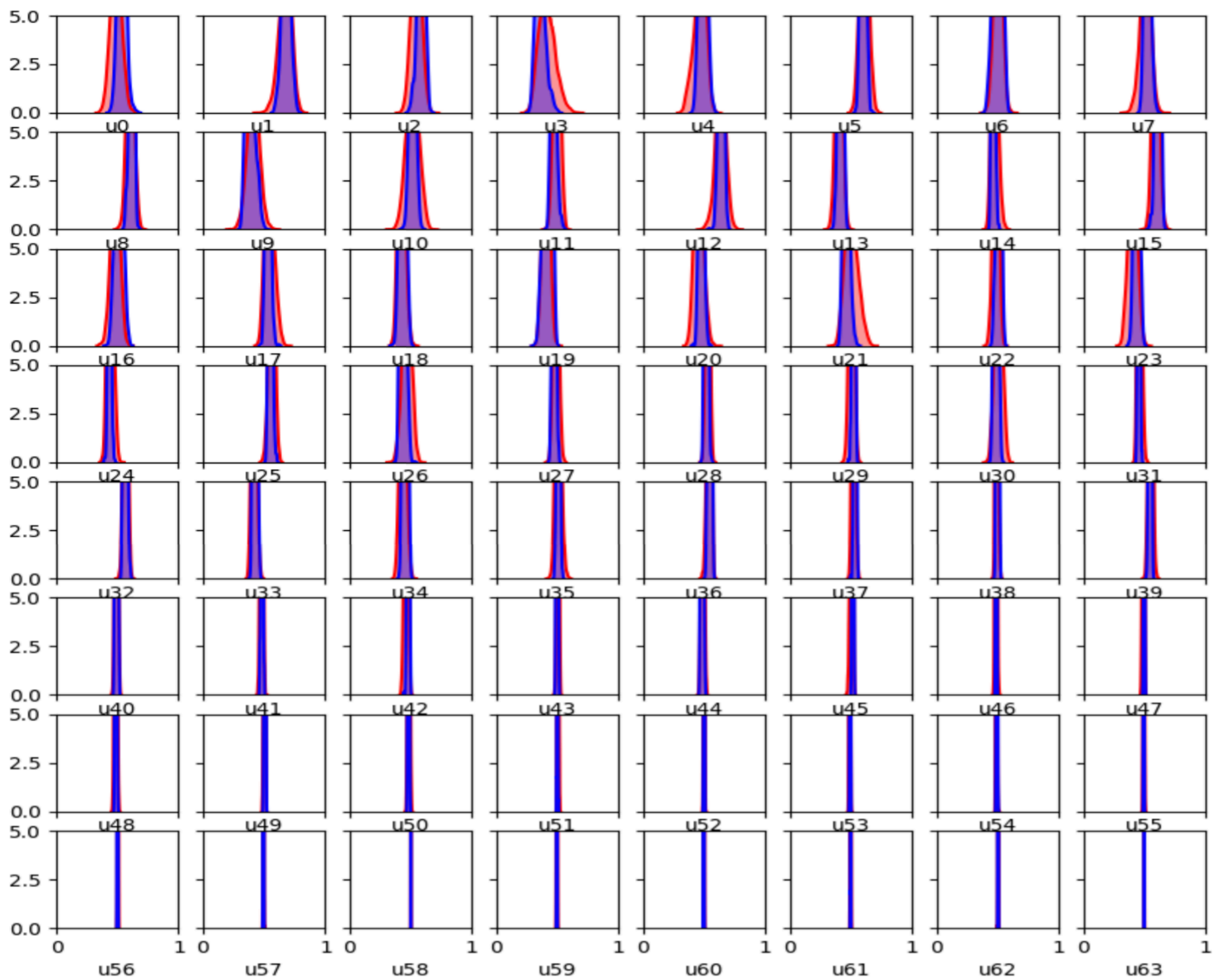
↳ **can be tuned**

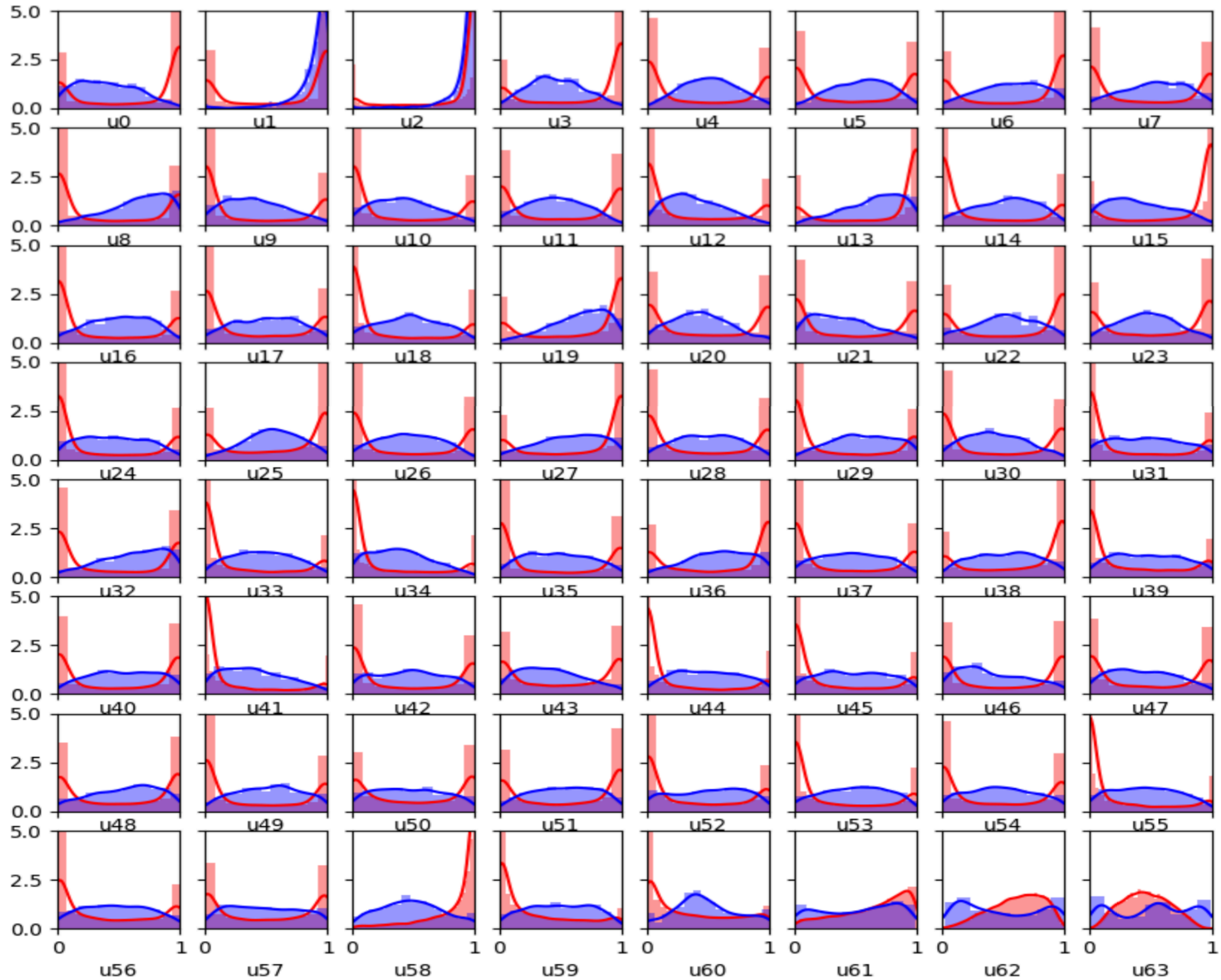
Donut

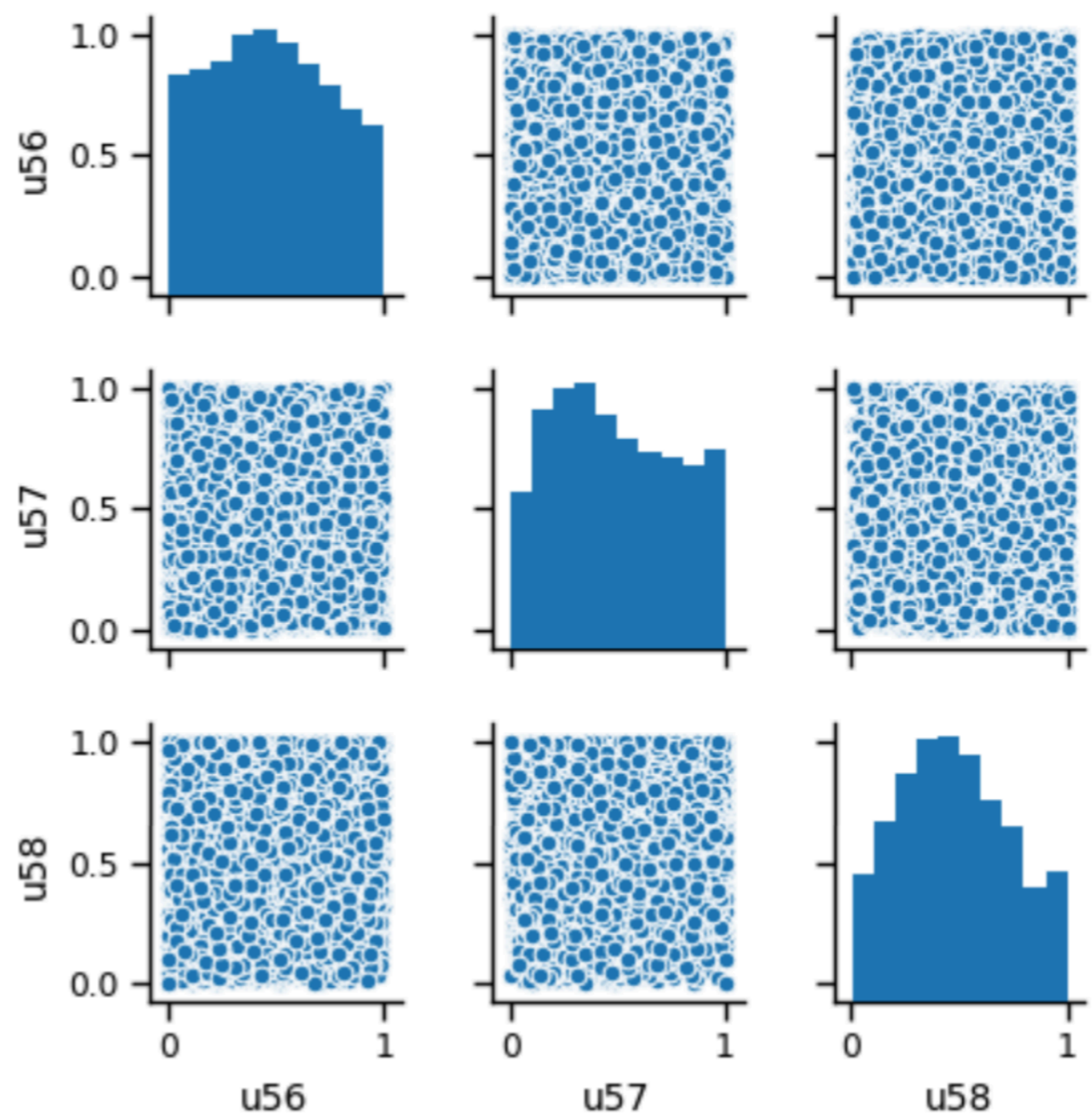
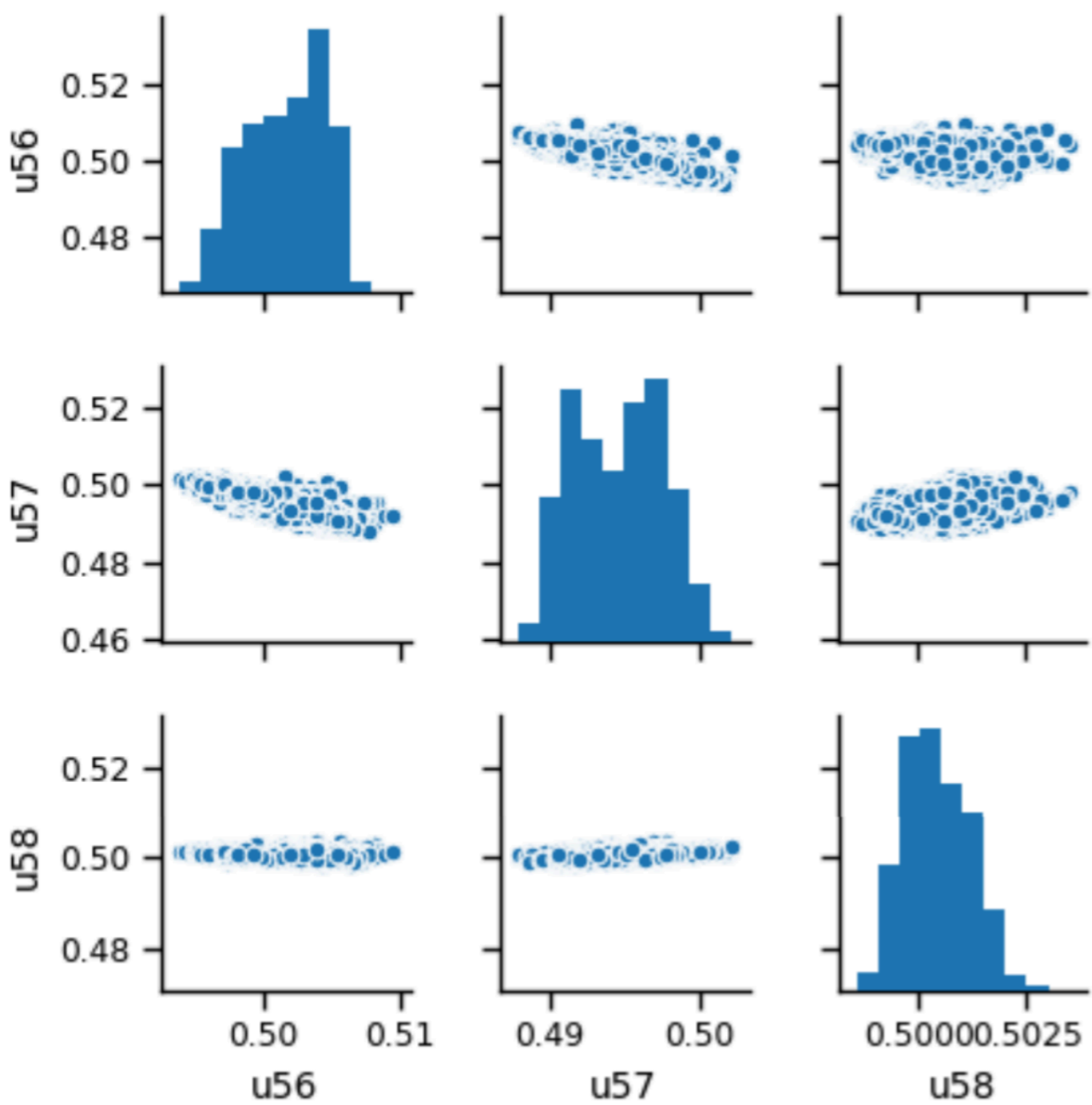




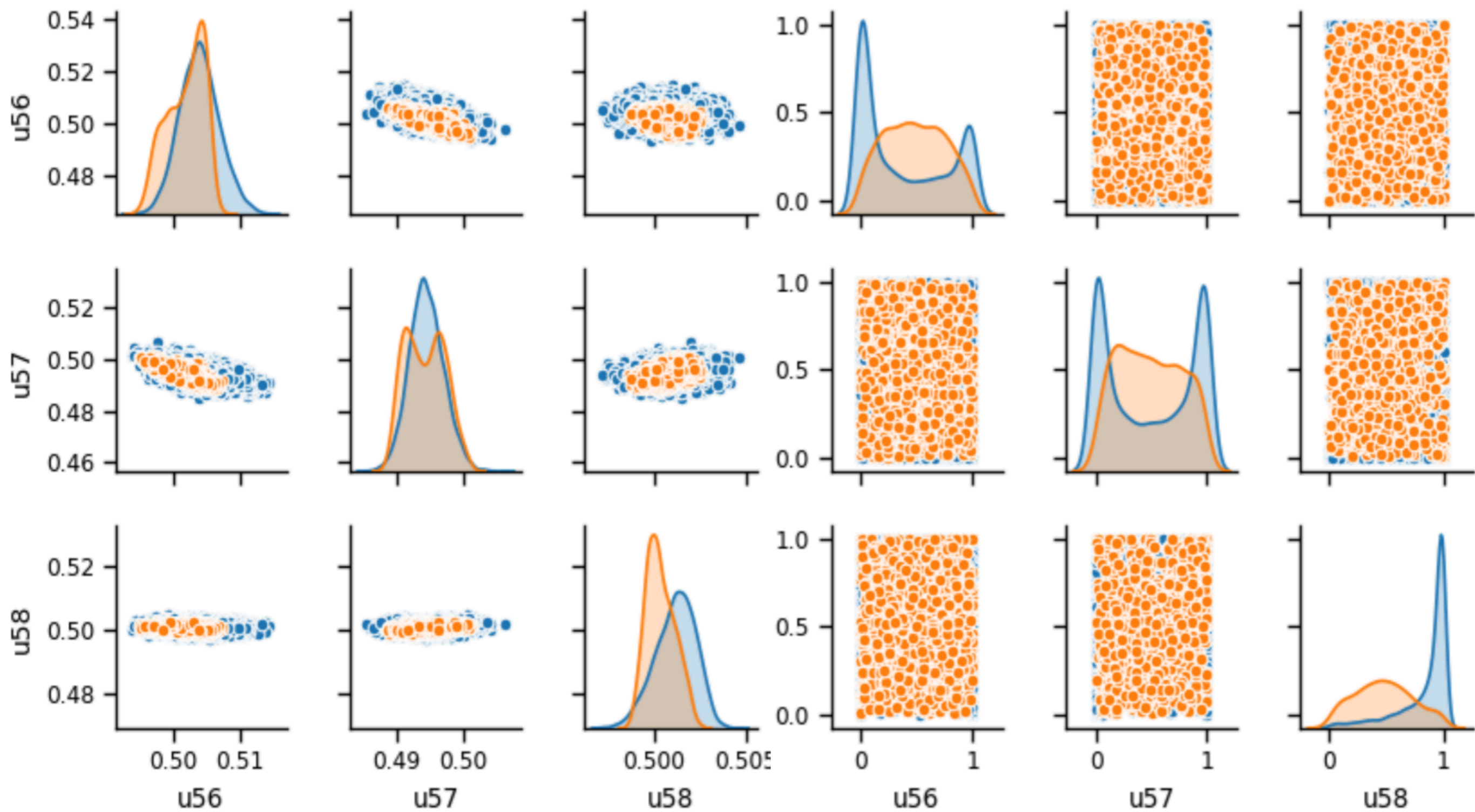




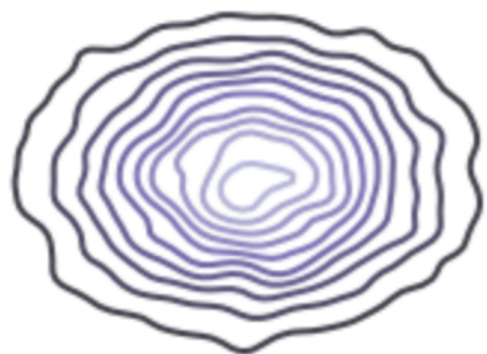




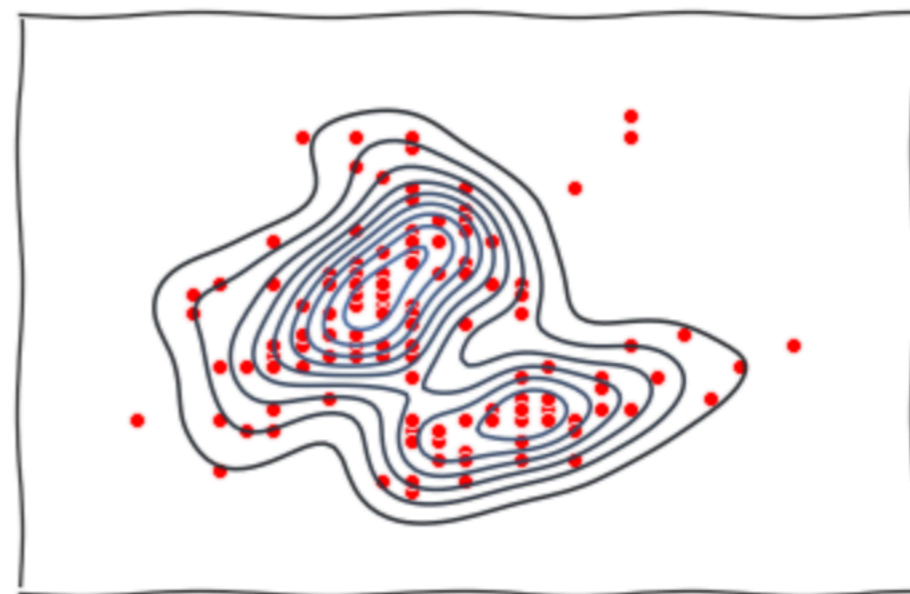
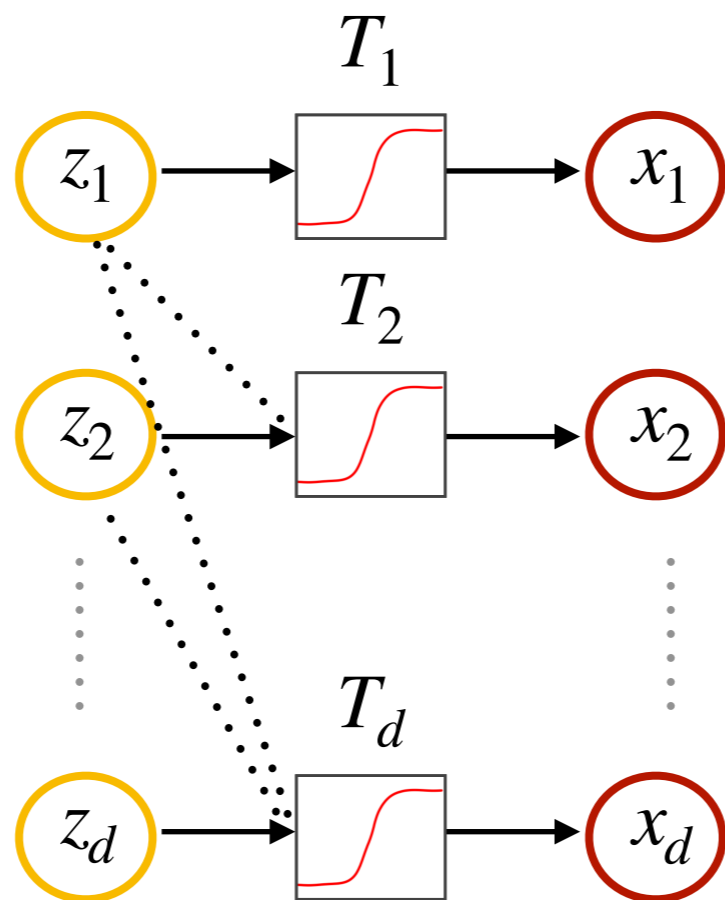
● novel
● nominal



Summary



$$z \sim q(z)$$

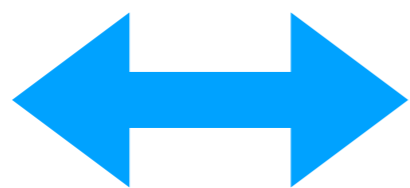


$$x \sim p(x)$$

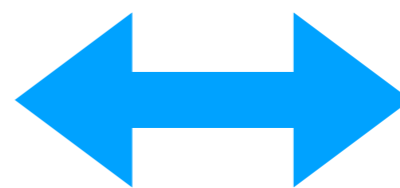
A probabilistic object

deterministic map

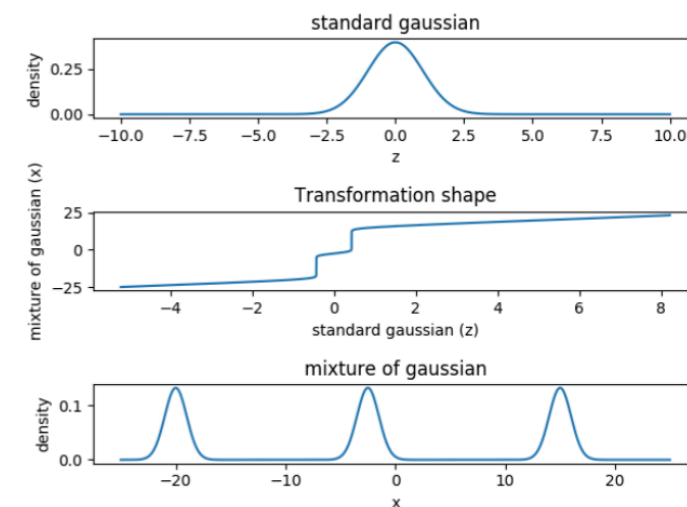
A probabilistic object



Complexity



Properties



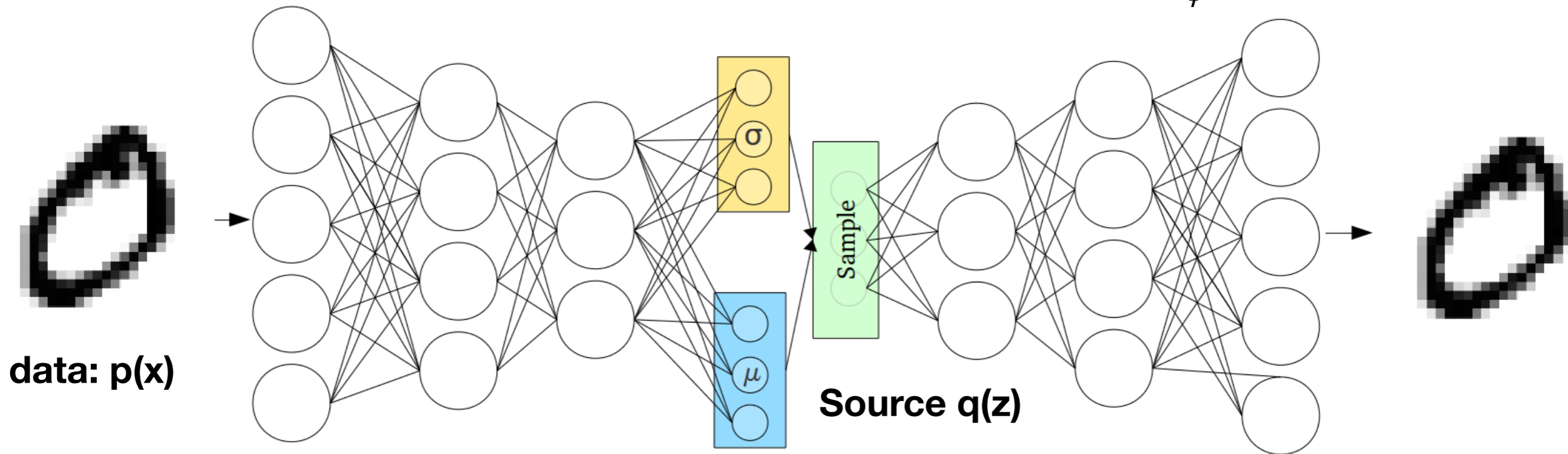
Variational Auto-Encoder

Given data $\mathbf{x}_1, \dots, \mathbf{x}_n$, estimate $p(\mathbf{x})$

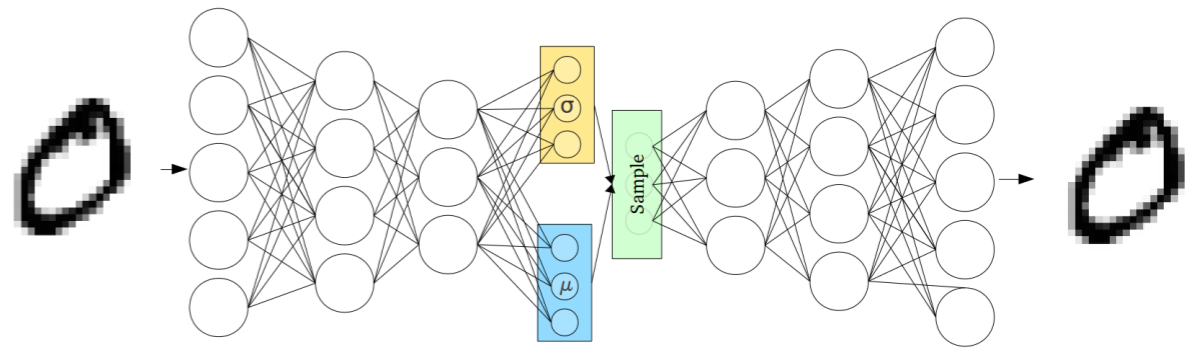
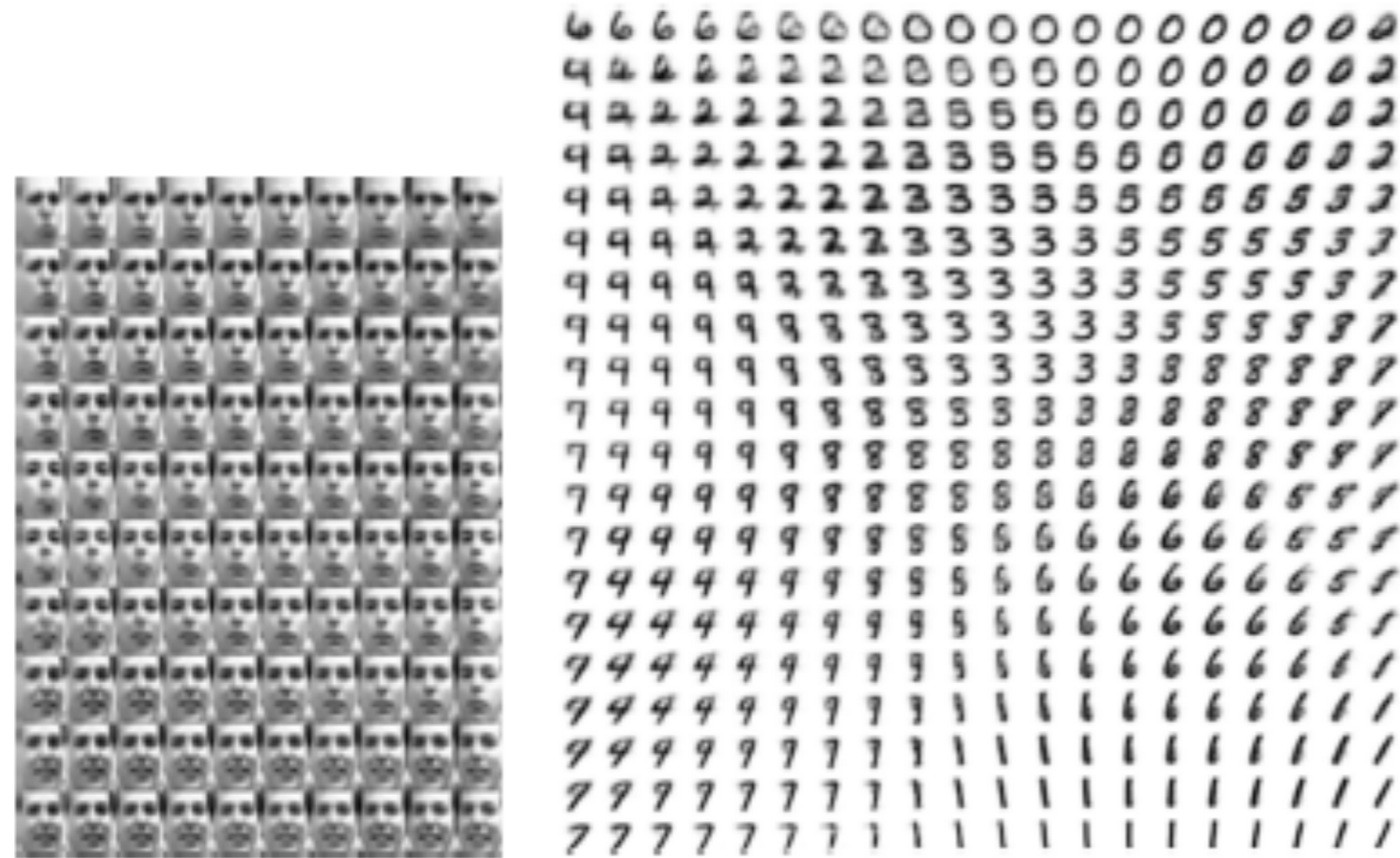
$$\min_{\theta} \min_{\phi} \text{KL} \left[p(\mathbf{x}) p_{\theta}(z | \mathbf{x}) \parallel q(z) q_{\phi}(\mathbf{x} | z) \right]$$

Encoder: $p_{\theta}(z | \mathbf{x})$

Decoder: $q_{\phi}(\mathbf{x} | z)$

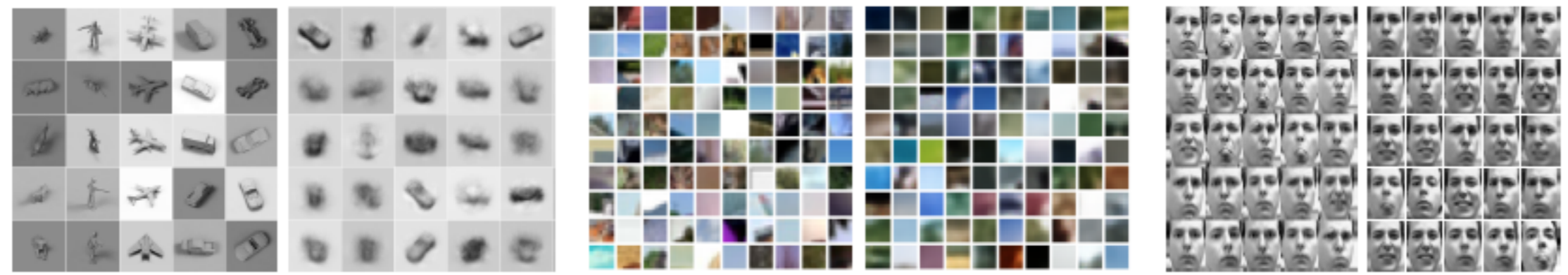


VAE examples



(a) Learned Frey Face manifold

(b) Learned MNIST manifold



(a) NORB

(b) CIFAR

(c) Frey

Kingma, D and Welling, M. Auto-Encoding Variational Bayes, ICLR, 2014

Rezende, D. et.al. Stochastic backpropagation and approximate inference in deep generative models, ICML, 2014